

# Stream Processing (with Storm, Spark, Flink)

## Lecture BigData Analytics

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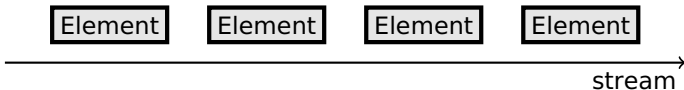
*Disclaimer: Big Data software is constantly updated, code samples may be outdated.*

# Outline

- 1 Overview
- 2 Spark Streaming
- 3 Storm
- 4 Architecture of Storm
- 5 Programming and Execution
- 6 Higher-Level APIs
- 7 Apache Flink
- 8 Summary

# Stream Processing [12]

- Stream processing paradigm = dataflow programming
- Programming
  - Implement operations (kernel) functions and define data dependencies
  - Uniform streaming: Operation is executed on all elements individually
- ⇒ Default: no view of the complete data at any time
- Advantages
  - Pipelining of operations and massive parallelism is possible
  - Data is in memory and often in CPU cache, i.e., in-memory computation
  - Data dependencies of kernels are known and can be dealt at compile time



## Overcoming restrictions of the programming model

- Windowing: sliding (overlapping) windows contain multiple elements
- Stateless vs. stateful (i.e., keep information for multiple elements)

## 1 Overview

## 2 Spark Streaming

## 3 Storm

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# Spark Streaming [60]

- Streaming support in Spark
  - Data model: Continuous stream of RDDs (batches of tuples)
  - Fault tolerance: Checkpointing of states
- Not all data can be accessed at a given time
  - Only data from one interval or a sliding window
  - States can be kept for key/value RDDs using `updateStateByKey()`
- Not all transformation and operations available, e.g., `foreach`, `collect`
  - Streams can be combined with existing RDDs using `transform()`
- Workflow: Build the pipeline, then start it
- Can read streams from multiple sources
  - Files, TCP sources, ...
- Note: Number of tasks assigned  $>$  than receivers, otherwise it stagnates

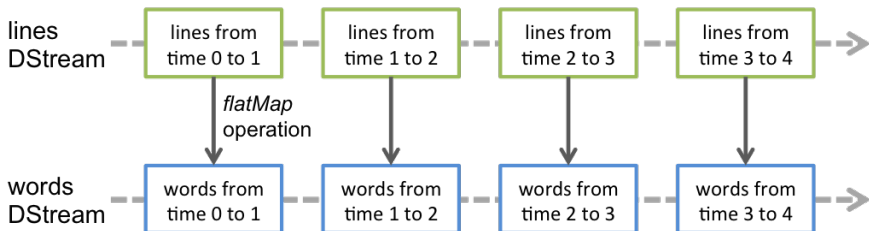


Source: [16]

# Processing of Streams

Basic processing concept is the same as for RDDs, example:

```
1 words = lines.flatMap(lambda l: l.split(" "))
```



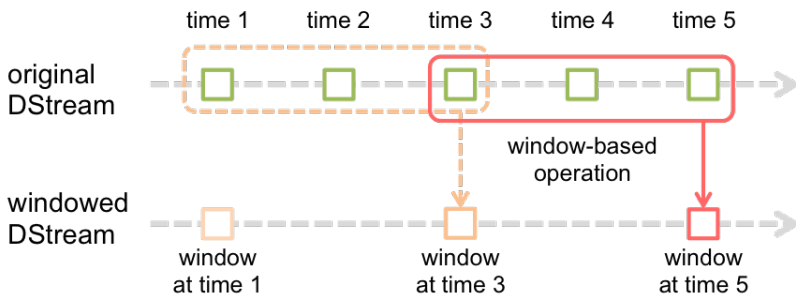
Source: [16]

# Window-Based Operations

```

1 # Reduce a window of 30 seconds of data every 10 seconds
2 rdd = words.reduceByKeyAndWindow(lambda x, y: x + y, 30, 10)

```



Source: [16]

# Example Streaming Application

```

1 from pyspark.streaming import StreamingContext
2 # Create batches every second
3 ssc = StreamingContext(sc, batchDuration=1)
4 ssc.checkpoint("mySparkCP")
5 # We should use ssc.getOrCreate() to restore a checkpoint, see [16]
6
7 # Create a stream from a TCP socket
8 lines = ssc.socketTextStream("localhost", 9999)
9
10 # Alternatively: read newly created files in the directory and process them
11 # Move files into this directory to start computation
12 # lines = ssc.textFileStream("myDir")
13
14 # Split lines into tokens and return tuples (word,1)
15 words = lines.flatMap(lambda l: l.split(" ")).map(lambda x: (x,1) )
16
17 # Track the count for each key (word)
18 def updateWC(val, stateVal):
19     if stateVal is None:
20         stateVal = 0
21     return sum(val, stateVal)
22
23 counts = words.updateStateByKey(updateWC) # Requires checkpointing
24
25 # Print the first 10 tokens of each stream RDD
26 counts.pprint(num=10)
27
28 # start computation, after that we cannot change the processing pipeline
29 ssc.start()
30 # Wait until computation finishes
31 ssc.awaitTermination()
32 # Terminate computation
33 ssc.stop()

```

Example output

Started TCP server

nc -lk4 localhost

9999

Input: das ist ein test

Output:

Time: 2015-12-27 15:09:43

```

-----
('das', 1)
('test', 1)
('ein', 1)
('ist', 1)

```

Input: das ist ein haus

Output:

Time: 2015-12-27 15:09:52

```

-----
('das', 2)
('test', 1)
('ein', 2)
('ist', 2)
('haus', 1)

```



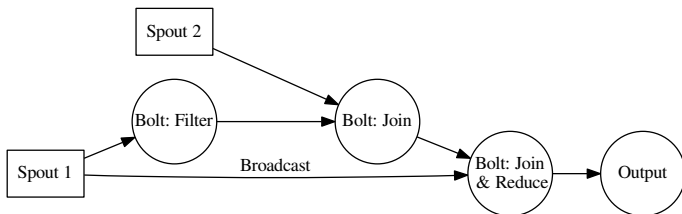
**1** Overview**2** Spark Streaming**3** Storm**4** Architecture of Storm**5** Programming and Execution**6** Higher-Level APIs**7** Apache Flink**8** Summary

# Storm Overview [37, 38]

- Real-time **stream-computation** system for high-velocity data
  - Performance: Processes a million records/s per node
- Implemented in Clojure (LISP in JVM), (50% LOC Java)
- User APIs are provided for Java
- Utilizes YARN to schedule computation
- Fast, scalable, fault-tolerant, reliable, “easy” to operate
- Example general use cases:
  - Online processing of large data volume
  - Speed layer in the Lambda architecture
  - Data ingestion into the HDFS ecosystem
  - Parallelization of complex functions
- Support for some other languages, e.g., Python via streamparse [53]
- Several high-level concepts are provided

## Data Model [37, 38]

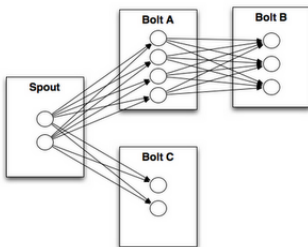
- **Tuple**: an ordered list of named elements
  - e.g., fields (weight, name, BMI) and tuple (1, "hans", 5.5)
  - Dynamic types (i.e., store anything in fields)
- **Stream**: a sequence of tuples
- **Spouts**: a source of streams for a computation
  - e.g., Kafka messages, tweets, real-time data
- **Bolts**: processors for input streams producing output streams
  - e.g., filtering, aggregation, join data, talk to databases
- **Topology**: the graph of the calculation represented as network
  - Note: the parallelism (tasks) is statically defined for a topology



Example topology

# Partitions and Stream Groupings [38]

- Multiple instances (tasks) of spouts/bolts each processes a partition
- Stream grouping defines how to transfer tuples between partitions
- Selection of groupings:
  - Shuffle: send a tuple to a random task
  - Field: send tuples which share the values of a subset of fields to the same task, e.g., for counting word frequency
  - All: replicate/Broadcast tuple across all tasks of the target bolt
  - Local: prefer local tasks if available, otherwise use shuffle
  - Direct: producer decides which consumer task receives the tuple



Source: [38]

# Use Cases

## Several companies utilize Storm [50]

- Twitter: personalization, search, revenue optimization, ...
  - 200 nodes, 30 topologies, 50 billion msg/day, avg. latency <50ms
- Yahoo: user events, content feeds, application logs
  - 320 nodes with YARN, 130k msg/s
- Spotify: recommendation, ads, monitoring, ...
  - 22 nodes, 15+ topologies, 200k msg/s

1 Overview

2 Spark Streaming

3 Storm

**4 Architecture of Storm**

5 Programming and Execution

6 Higher-Level APIs

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# Architecture Components [37, 38, 41]

- Nimbus node (Storm master node)
  - Upload computation jobs (topologies)
  - Distribute code across the cluster
  - Monitors computation and reallocates workers
    - Upon node failure, tuples and jobs are re-assigned
    - Re-assignment may be triggered by users
- Worker nodes runs Supervisor daemon which start/stop workers
- Worker processes execute nodes in the topology (graph)
- Zookeeper is used to coordinate the Storm cluster
  - Performs the communication between Nimbus and Supervisors
  - Stores which services to run on which nodes
  - Establishes the initial communication between services

# Architecture Supporting Tools

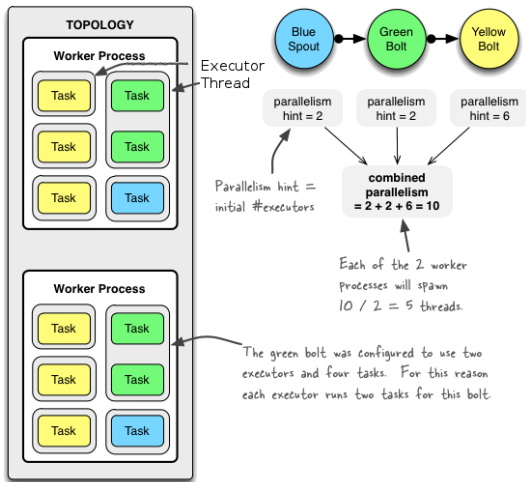
- Kryo serialization framework [40]
  - Supports serialization of standard Java objects
  - e.g., useful for serializing tuples for communication
- Apache Thrift for cross-language support
  - Creates RPC client and servers for inter-language communication
  - Thrift definition file specifies function calls
- Topologies are Thrift structs and Nimbus offers Thrift service
  - Allows to define and submit them using any language



# Execution Model [37, 38, 41]

- Multiple topologies can be executed concurrently
  - Usually sharing the nodes
  - With the isolation scheduler, exclusive node use is possible [42]
- Worker process
  - Runs in its own JVM
  - Belongs to one topology
  - Spawns and runs executor threads
- Executor: a single thread
  - Runs one or more tasks of the same bolt/spout
  - Tasks are executed sequentially!
  - By default one thread per task
  - The assignment of tasks to executors can change to adapt the parallelism using the `storm rebalance` command
- Task: the execution of one bolt/spout

# Execution Model: Parallelism [41]

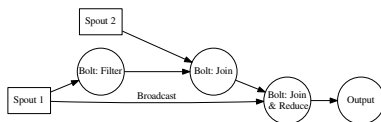


Source: Example of a running topology [41] (modified)

```
1 topologyBuilder.setBolt("green-bolt", new GreenBolt(), 2).setNumTasks(4)
```

# Processing of Tuples [54]

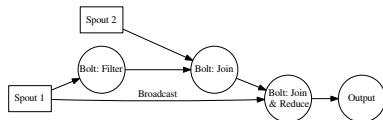
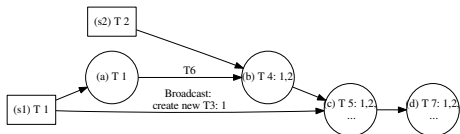
- A tuple emitted by a spout may create many derived tuples
- What happens if processing of a tuple fails?
- Storm guarantees execution of tuples!



- **At-least-once** processing semantics
  - One tuple may be executed multiple times (on bolts)
  - If an error occurs, a tuple is restarted from its spout
- Restarts tuple if a timeout/failure occurs
  - Timeout: `Config.TOPOLOGY_MESSAGE_TIMEOUT_SECS` (default: 30)
- Correct stateful computation is not trivial in this model

# Processing Strategy [11, 54]

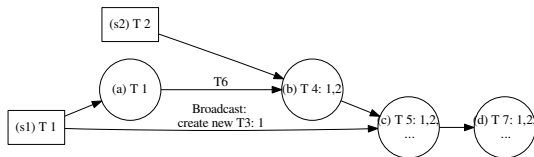
- Track tuple processing
  - Each tuple has a random 64 Bit message ID
  - Explicit record **all spout tuple IDs** a tuple is derived of
- **Acker task** tracks the tuple DAG implicitly for each tuple
  - Spout informs Acker tasks of new tuple
  - Acker notifies all Spouts if a “derived” tuple completed
  - Hashing maps spout tuple ID to Acker task
- Acker uses 20 bytes per tuple to track the state of the tuple tree<sup>1</sup>
  - Map contains: tuple ID to Spout (creator) task AND 64 Bit ack value
  - Ack value is an XOR of all “derived” tuple IDs and all acked tuple IDs
  - If Ack value is 0, the processing of the tuple is complete



<sup>1</sup>Independent of the size of the topology!

# Programming Requirements [11, 54]

- Fault-tolerance strategy requires developers to:
  - **Acknowledge** (successful) processing of each tuple
    - Prevent (early) retransmission of the tuple from the spout
  - **Anchor** products (derived) tuple to link to its origin
    - Defines dependencies between products (processing of a product may fail)



Simplified perspective; dependencies to Spout tuples.

Acknowledge a tuple when it is used, anchor all Spouts tuple IDs

# Illustration of the Processing (Roughly)

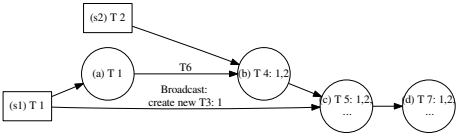
- s1 Spout creates tuple T1 and derives/anchors additional T3 for broadcast
- s2 Spout creates tuple T2
- (a) Bolt anchors T6 with T1 and ack T1
- (b) Bolt anchors T4 with T1, T2 and ack T2, T6
- (c) Bolt anchors T5 with T1, T2 and ack T3, T4
- (d) Bolt anchors T7 with T1, T2 and ack T5

| Tuple | Source  | XOR   |
|-------|---------|-------|
| 1     | Spout 1 | T1xT3 |
| 2     | Spout 2 | T2    |

Table changes after (s2)

| Tuple | Source  | XOR  |
|-------|---------|--|
| 1     | Spout 1 | $(T1 \times T1 \times T6 \times T6) \times T3 \times T4$ |
| 2     | Spout 2 | $(T2 \times T2) \times T4$                               |

Table changes after (b), x is XOR



Topology's tuple processing

# Failure Cases [54]

## ■ Task (node) fault

- Tuple IDs at the root of tuple tree time out
- Start a new task; replay of tuples is started
- Requires transactional behavior of spouts
  - Allows to re-creates batches of tuples in the exact order as before
  - e.g., provided by file access, Kafka, RabbitMQ (message queue)

## ■ Acker task fault

- After timeout, all pending tuples managed by Acker are restarted

## ■ Spout task fault

- Source of the spout needs to provide tuples again (transactional behavior)

## Tunable semantics: If reliable processing is not needed

- Set Config.TOPOLOGY\_ACKERS to 0
  - This will immediately ack all tuples on each Spout
- Do not anchor tuples to stop tracking in the DAG
- Do not set a tuple ID in a Spout to not track this tuple

# Exactly-Once Semantics [11, 54]

- Semantics guarantees each tuple is executed exactly once
- Operations depending on exactly-once semantics
  - Updates of stateful computation
  - Global counters (e.g., wordcount), database updates

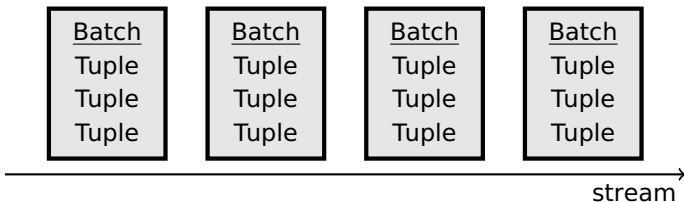
## Strategies to achieve exactly-once semantics

- 1 Provide idempotent operations:  $f(f(tuple)) = f(tuple)$ 
  - Stateless (side-effect free) operations are idempotent
- 2 Execute tuples strongly ordered to avoid replicated execution
  - Create tuple IDs in the spout with a strong ordering
  - Bolts memorize last seen / executed tuple ID (transaction ID)
    - Perform updates only if tuple ID > last seen ID
    - ⇒ ignore all tuples with tuple ID < failure
  - Requirement: Don't use random grouping
- 3 Use Storm's transactional topology [57]
  - Separate execution into processing phase and commit phase
    - Processing does not need exactly-once semantics
    - Commit phase requires strong ordering
  - Storm ensures: any time only one batch can be in commit phase



# Performance Aspects

- Processing of individual tuples
  - Introduces overhead (especially for exactly-once semantics)
  - But provides low latency
- Batch stream processing
  - Group multiple tuples into batches
  - Increases throughput but increases latency
  - Allows to perform batch-local aggregations
- Micro-batches (e.g., 10 tuples) are a typical compromise



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# Overview

- Java is the primary interface
- Supports Ruby, Python, Fancy (but suboptimally)

## Integration with other tools

- Hive
- HDFS
- HBase
- Databases via JDBC
- Update index of Solr
- Spouts for consuming data from Kafka
- ...

## Example Code for a Bolt – See [38, 39] for More

```
1 public class BMIBolt extends BaseRichBolt {
2     private OutputCollectorBase _collector;
3
4     @Override public void prepare(Map conf, TopologyContext context, OutputCollectorBase
5         ↪ collector) {
6         _collector = collector;
7     }
8
9     // We expect a tuple as input with weight, height and name
10    @Override public void execute(Tuple input) {
11        float weight = input.getFloat(0);
12        float height = input.getFloat(1);
13        string name = input.getString(2);
14        // filter output
15        if (name.startsWith("h")){ // emit() anchors input tuple
16            _collector.emit(input, new Values(weight, name, weight/(height*height)));
17        }
18        // last thing to do: acknowledge processing of input tuple
19        _collector.ack(input);
20    }
21    @Override public void declareOutputFields(OutputFieldsDeclarer declarer) {
22        declarer.declare(new Fields("weight", "name", "BMI"));
23    }
24 }
```

## Example Code for a Spout [39]

```
1 public class TestWordSpout extends BaseRichSpout {
2     public void nextTuple() { // this function is called forever
3         Utils.sleep(100);
4         final String[] words = new String[] {"nathan", "mike", "jackson", "golda",};
5         final Random rand = new Random();
6         final String word = words[rand.nextInt(words.length)];
7         // create a new tuple:
8         _collector.emit(new Values(word));
9     }
10
11     public void declareOutputFields(OutputFieldsDeclarer declarer) {
12         // we output only one field called "word"
13         declarer.declare(new Fields("word"));
14     }
15
16     // Change the component configuration
17     public Map<String, Object> getComponentConfiguration() {
18         Map<String, Object> ret = new HashMap<String, Object>();
19         // set the maximum parallelism to 1
20         ret.put(Config.TOPOLOGY_MAX_TASK_PARALLELISM, 1);
21         return ret;
22     }
23 }
```

## Example Code for Topology Setup [39]

```

1 Config conf = new Config();
2 // run all tasks in 4 worker processes
3 conf.setNumWorkers(4);
4
5 TopologyBuilder builder = new TopologyBuilder();
6 // Add a spout and provide a parallelism hint to run on 2 executors
7 builder.setSpout("USPeople", new PeopleSpout("US"), 2);
8 // Create a new Bolt and define Spout USPeople as input
9 builder.setBolt("USbmi", new BMIBolt(), 3).shuffleGrouping("USPeople");
10 // Now also set the number of tasks to be used for execution
11 // Thus, this task will run on 1 executor with 4 tasks, input: USbmi
12 builder.setBolt("thins", new IdentifyThinPeople(), 1)
    ↪ .setNumTasks(4).shuffleGrouping("USbmi");
13 // additional Spout for Germans
14 builder.setSpout("GermanPeople", new PeopleSpout("German"), 5);
15 // Add multiple inputs
16 builder.setBolt("bmiAll", new BMIBolt(), 3)
    ↪ .shuffleGrouping("USPeople").shuffleGrouping("GermanPeople");
17
18 // Submit the topology
19 StormSubmitter.submitTopology("mytopo", conf, builder.createTopology() );

```

## Rebalance at runtime

```

1 # Now use 10 worker processes and set 4 executors for the Bolt "thin"
2 $ storm rebalance mytopo -n 10 -e thins=4

```

# Running Bolts in Other Languages [38]

- Supports Ruby, Python, Fancy
- Execution in subprocesses
- Communication with JVM via JSON messages

```

1 public static class SplitSentence extends ShellBolt implements IRichBolt {
2     public SplitSentence() {
3         super("python", "splitsentence.py");
4     }
5
6     public void declareOutputFields(OutputFieldsDeclarer declarer) {
7         declarer.declare(new Fields("word"));
8     }
9 }

```

```

1 import storm
2
3 class SplitSentenceBolt(storm.BasicBolt):
4     def process(self, tup):
5         words = tup.values[0].split(" ")
6         for word in words:
7             storm.emit([word])
8
9 SplitSentenceBolt().run()

```

# Running a Topology

## ■ Compile Java code <sup>2</sup>

```
1 JARS=$(retrieveJars /usr/hdp/current/hadoop-hdfs-client/  
    ↪ /usr/hdp/current/hadoop-client/ /usr/hdp/current/hadoop-yarn-client/  
    ↪ /usr/hdp/2.3.2.0-2950/storm/lib/)  
2 javac -classpath classes:$JARS -d classes myTopology.java
```

## ■ Start topology

```
1 storm jar <JAR> <Topology MAIN> <ARGS>
```

## ■ Stop topology

```
1 storm kill <TOPOLOGY NAME> -w <WAITING TIME>
```

## ■ Monitor topology (alternatively use web-GUI)

```
1 storm list # show all active topologies  
2 storm monitor <TOPOLOGY NAME>
```

<sup>2</sup>The retrieveJars() function identifies all JAR files in the directory.



# Storm User Interface

## Storm UI

### Cluster Summary

| Version             | Supervisors | Used slots | Free slots | Total slots | Executors | Tasks |
|---------------------|-------------|------------|------------|-------------|-----------|-------|
| 0.10.0.2.3.2.0-2950 | 5           | 0          | 10         | 10          | 14        | 14    |

### Nimbus Summary

Search:

| Host         | Port | Status | Version             | UpTime Seconds |
|--------------|------|--------|---------------------|----------------|
| abu1.cluster | 6627 | Leader | 0.10.0.2.3.2.0-2950 | 15m 0s         |

Showing 1 to 1 of 1 entries

### Topology Summary

Search:

| Name    | Id                   | Owner | Status | Uptime | Num workers | Num executors | Num tasks | Replication count | Scheduler Info |
|---------|----------------------|-------|--------|--------|-------------|---------------|-----------|-------------------|----------------|
| wc-test | wc-test-5-1449842762 |       | ACTIVE | 3s     | 1           | 14            | 14        | 1                 |                |

Example for running the wc-test topology. Storm UI: <http://Abu1:8744>

# Storm User Interface

## Topology summary

| Name    | Id                   | Owner | Status | Uptime | Num workers | Num executors | Num tasks | Replication count | Scheduler Info |
|---------|----------------------|-------|--------|--------|-------------|---------------|-----------|-------------------|----------------|
| wc-test | wc-test-5-1449842762 |       | ACTIVE | 42s    | 1           | 14            | 14        | 1                 |                |

## Topology actions

## Topology stats

| Window      | Emitted | Transferred | Complete latency (ms) | Acked  | Failed |
|-------------|---------|-------------|-----------------------|--------|--------|
| 10m 0s      | 5955780 | 3114480     | 282.218               | 257060 | 0      |
| 3h 0m 0s    | 5955780 | 3114480     | 282.218               | 257060 | 0      |
| 1d 0h 0m 0s | 5955780 | 3114480     | 282.218               | 257060 | 0      |
| All time    | 5955780 | 3114480     | 282.218               | 257060 | 0      |

## Spouts (All time)

Search:

| Id    | Executors | Tasks | Emitted | Transferred | Complete latency (ms) | Acked  | Failed | Error Host | Error Port | Last error |
|-------|-----------|-------|---------|-------------|-----------------------|--------|--------|------------|------------|------------|
| spout | 4         | 4     | 262360  | 262360      | 282.218               | 257060 | 0      |            |            |            |

Showing 1 to 1 of 1 entries

## Bolts (All time)

Search:

| Id    | Executors | Tasks | Emitted | Transferred | Capacity (last 10m) | Execute latency (ms) | Executed | Process latency (ms) | Acked   | Failed | Error Host | Error Port | Last error |
|-------|-----------|-------|---------|-------------|---------------------|----------------------|----------|----------------------|---------|--------|------------|------------|------------|
| count | 4         | 4     | 2841300 | 0           | 0.745               | 0.013                | 2844640  | 0.013                | 2844660 | 0      |            |            |            |
| split | 4         | 4     | 2852120 | 2852120     | 1.016               | 0.280                | 259420   | 0.275                | 259440  | 0      |            |            |            |

## Topology details

# Storm User Interface

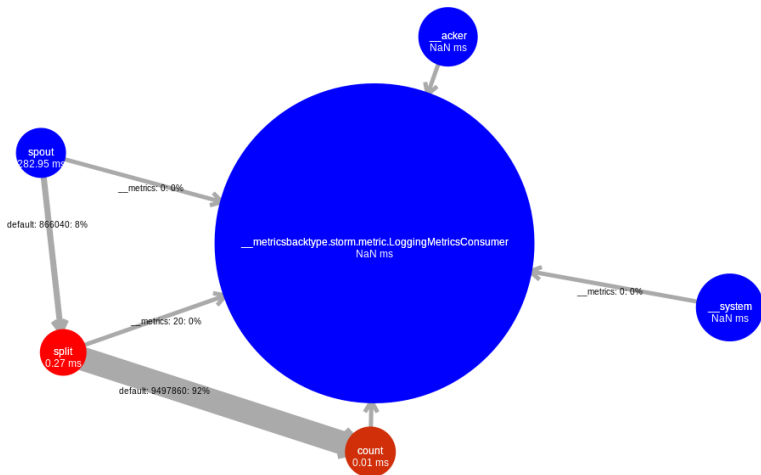
## Topology Configuration

Show  entries

| Key                          | Value  |
|------------------------------|--|
| dev.zookeeper.path           | "/tmp/dev-storm-zookeeper"   |
| drpc.authorizer.acl.filename | "drpc-auth-acl.yaml"   |
| drpc.authorizer.acl.strict   | false  |
| drpc.childopts               | "-Xmx768m "  |
| drpc.http.creds.plugin       | "backtype.storm.security.auth.DefaultHttpCredentialsPlugin"                |
| drpc.http.port               | 3774   |
| drpc.https.keystore.password | ""   |
| drpc.https.keystore.type     | "JKS"  |
| drpc.https.port              | -1   |
| drpc.invocations.port        | 3773   |
| drpc.invocations.threads     | 64   |
| drpc.max_buffer_size         | 1048576  |
| drpc.port                    | 3772   |
| drpc.queue.size              | 128  |
| drpc.request.timeout.secs    | 600  |
| drpc.worker.threads          | 64   |
| java.library.path            | "/usr/local/lib:/opt/local/lib:/usr/lib:/usr/hdp/current/storm-client/lib" |
| logs.users                   | null   |
| logviewer.appender.name      | "A1"   |
| logviewer.childopts          | "-Xmx128m "  |

Showing 1 to 20 of 155 entries

# Storm User Interface



Visualization of the word-count topology with bottlenecks

# Debugging [38]

- Storm supports local [44] and distributed mode [43]
  - Like many other BigData tools
- In local mode, simulate worker nodes with threads
- Use debug mode to output component messages

## Starting and stopping a topology

```
1 Config conf = new Config();
2 // log every message emitted
3 conf.setDebug(true);
4 conf.setNumWorkers(2);
5
6 LocalCluster cluster = new LocalCluster();
7 cluster.submitTopology("test", conf, builder.createTopology());
8 Utils.sleep(10000);
9 cluster.killTopology("test");
10 cluster.shutdown();
```

# HDFS Integration: Writing to HDFS [51]

- HdfsBolt can write tuples into CSV or SequenceFiles
- File rotation policy (includes action and conditions)
  - Move/delete old files after certain conditions are met
  - e.g., a certain file size is reached
- Synchronization policy
  - Defines when the file is synchronized (flushed) to HDFS
  - e.g., after 1000 tuples

## Example [51]

```
1 // use "|" instead of "," for field delimiter
2 RecordFormat format = new DelimitedRecordFormat().withFieldDelimiter("|");
3 // sync the filesystem after every 1k tuples
4 SyncPolicy syncPolicy = new CountSyncPolicy(1000);
5 // rotate files when they reach 5MB
6 FileRotationPolicy rotationPolicy = new FileSizeRotationPolicy(5.0f, Units.MB);
7
8 FileNameFormat fileNameFormat = new DefaultFileNameFormat().withPath("/foo/");
9 HdfsBolt bolt = new HdfsBolt().withFsUrl("hdfs://localhost:54310")
10     .withFileNameFormat(fileNameFormat).withRecordFormat(format)
11     .withRotationPolicy(rotationPolicy).withSyncPolicy(syncPolicy);
```

# HBase Integration [55]

- HBaseBolt: Allows to write columns and update counters
  - Map Storm tuple field value to HBase rows and columns
- HBaseLookupBolt: Query tuples from HBase based on input

## Example HBaseBolt [55]

```
1 // Use the row key according to the field "word"
2 // Add the field "word" into the column word (again)
3 // Increment the HBase counter in the field "count"
4 SimpleHBaseMapper mapper = new SimpleHBaseMapper()
5     .withRowKeyField("word").withColumnFields(new Fields("word"))
6     .withCounterFields(new Fields("count")).withColumnFamily("cf");
7
8 // Create a bolt with the HBase mapper
9 HBaseBolt hbase = new HBaseBolt("WordCount", mapper);
10 // Connect the HBase bolt to the bolt emitting (word, count) tuples by mapping "word"
11 builder.setBolt("myHBase", hbase, 1).fieldsGrouping("wordCountBolt", new Fields("word"));
```

# Hive Integration [56]

- HiveBolt writes tuples to Hive in batches
- Requires bucketed/clustered table in ORC format
- Once committed it is immediately visible in Hive
- Format: DelimitedRecord or JsonRecord

## Example [56]

```
1 // in Hive: CREATE TABLE test (document STRING, position INT) partitioned by (word
   ↪ STRING) stored as orc tblproperties ("orc.compress"="NONE");
2
3 // Define the mapping of tuples to Hive columns
4 // Here: Create a reverse map from a word to a document and position
5 DelimitedRecordHiveMapper mapper = new DelimitedRecordHiveMapper()
6   .withColumnFields(new Fields("word", "document", "position"));
7
8 HiveOptions hiveOptions = new HiveOptions(metaStoreURI, dbName, "myTable", mapper)
9   .withTxnsPerBatch(10) // Each Txn is written into one ORC subfile
10  // => control the number of subfiles in ORC (will be compacted automatically)
11  .withBatchSize(1000) // Size for a single hive transaction
12  .withIdleTimeout(10) // Disconnect idle writers after this timeout
13  .withCallTimeout(10000); // in ms, timeout for each Hive/HDFS operation
14
15 HiveBolt hiveBolt = new HiveBolt(hiveOptions);
```



**1** Overview**2** Spark Streaming**3** Storm**4** Architecture of Storm**5** Programming and Execution**6** Higher-Level APIs**7** Apache Flink**8** Summary

# Distributed RPC (DRPC) [47]

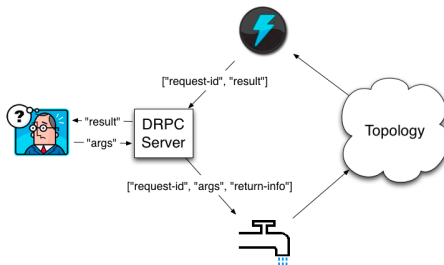
- DRPC: Distributed remote procedure call
- Goal: Reliable execution and parallelization of functions (procedures)
  - Can be also used to query results from Storm topologies
- Helper classes exist to setup topologies with linear execution
  - Linear execution:  $f(x)$  calls  $g(\dots)$  then  $h(\dots)$

## Client code

```
1 // Setup the Storm DRPC facilities
2 DRPCClient client = new DRPCClient("drpc-host", 3772);
3
4 // Execute the RPC function reach() with the arguments
5 // We assume the function is implemented as part of a Storm topology
6
7 String result = client.execute("reach", "http://twitter.com");
```

# Processing of DRPCs

- 1 Client sends the function name and arguments to DRPC server
- 2 DRPC server creates a request ID
- 3 The Topology registered for the function receives tuple in a DRPCSpout
- 4 The Topology computes a result
- 5 Its last bolt returns request id + output to DRPC server
- 6 DRPC server sends result to the client
- 7 Client casts output and returns from blocked function



Source: [47]

# Example Using the Linear DRPC Builder [47]

## Function implementation

```

1 public static class ExclaimBolt extends BaseBasicBolt {
2     // A BaseBasicBolt automatically anchors and acks tuples
3     public void execute(Tuple tuple, BasicOutputCollector collector) {
4         String input = tuple.getString(1);
5         collector.emit(new Values(tuple.getValue(0), input + "!"));
6     }
7     public void declareOutputFields(OutputFieldsDeclarer declarer) {
8         declarer.declare(new Fields("id", "result"));
9     }
10 }
11 public static void main(String[] args) throws Exception {
12     // The linear topology builder eases building of sequential steps
13     LinearDRPCTopologyBuilder builder = new LinearDRPCTopologyBuilder("exclamation");
14     builder.addBolt(new ExclaimBolt(), 3);
15 }

```

## Run example client in local mode

```

1 LocalDRPC drpc = new LocalDRPC(); // this class contains our main() above
2 LocalCluster cluster = new LocalCluster();
3 cluster.submitTopology("drpc-demo", conf, builder.createLocalTopology(drpc));
4 System.out.println("hello -> " + drpc.execute("exclamation", "hello"));
5 cluster.shutdown();
6 drpc.shutdown();

```

# Example Using the DRPC Builder [47]

## Running a client on remote DRPC

- Start DRPC servers using: `storm drpc`
- Configure locations of DRPC servers (e.g., in `storm.yaml`)
- Submit and start DRPC topologies on a Storm Cluster

```
1 StormSubmitter.submitTopology("exclamation-drpc", conf, builder.createRemoteTopology());  
2 // DRPCClient drpc = new DRPCClient("drpc.location", 3772);
```

# Trident [48]

- High-level abstraction for realtime computing
  - Low latency queries
  - Construct data flow topologies by invoking functions
  - Similarities to Spark and Pig
- Provides exactly-once semantics
- Allows stateful stream processing
  - Uses, e.g., Memcached to save intermediate states
  - Backends for HDFS, Hive, HBase are available
- Performant
  - Executes tuples in micro batches
  - Partial (local) aggregation before sending tuples
- Reliable
  - An incrementing transaction id is assigned to each batch
  - Update of states is ordered by a batch ID

# Trident Functions [58, 59]

- Functions process input fields and append new ones to existing fields
- User-defined functions can be easily provided
- Stateful functions persist/update/query states

## List of functions

- each: apply user-defined function on specified fields for each tuple
  - Append fields

```
1 mystream.each(new Fields("b"), new MyFunction(), new Fields("d"));
```

- Filter

```
1 mystream.each(new Fields("b", "a"), new MyFilter());
```

- project: keep only listed fields

```
1 mystream.project(new Fields("b", "d"))
```

# Trident Functions [58, 59]

- `partitionAggregate`: run a function for each batch of tuples and partition
  - Completely replaces fields and tuples
  - e.g., partial aggregations

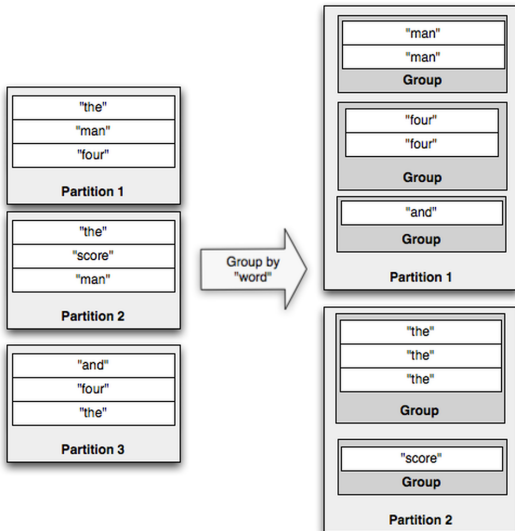
```
1 mystream.partitionAggregate(new Fields("b"), new Sum(), new Fields("sum"))
```

- `aggregate`: reduce individual batches (or groups) in isolation
- `persistentAggregate`: aggregate across batches and update states
- `stateQuery`: query a source of state
- `partitionPersist`: update a source of state
- `groupBy`: repartitions the stream, group tuples together
- `merge`: combine tuples from multiple streams and name output fields
- `join`: combines tuple values by a key, applies to batches only

```
1 // Input: stream1 fields ["key", "val1", "val2"], stream2 ["key2", "val1"]  
2 topology.join(stream1, new Fields("key"), stream2, new Fields("key2"),  
3   new Fields("key", "val1", "val2", "val21")); // output
```



# Grouping



Source: [58]

# Trident Example [48]

## ■ Compute word frequency from an input stream of sentences

```

1 TridentTopology topology = new TridentTopology();
2 TridentState wordCounts = topology.newStream("spout1", spout)
3   .each(new Fields("sentence"), new Split(), new Fields("word"))
4   .groupBy(new Fields("word"))
5   .persistentAggregate(new MemoryMapState.Factory(), new Count(), new Fields("count"))
6   .parallelismHint(6);

```

## ■ Query to retrieve the sum of word frequency for a list of words

```

1 topology.newDRPCStream("words").each(new Fields("args"), new Split(), new Fields("word"))
2   .groupBy(new Fields("word"))
3   .stateQuery(wordCounts, new Fields("word"), new MapGet(), new Fields("count"))
4   .each(new Fields("count"), new FilterNull()) // remove NULL values
5   .aggregate(new Fields("count"), new Sum(), new Fields("sum"));

```

## ■ Client setup for queries

```

1 DRPCClient client = new DRPCClient("drpc.server.location", 3772);
2 System.out.println(client.execute("words", "cat dog the man");

```

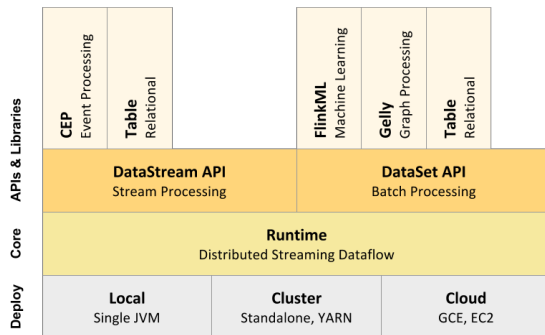
**1** Overview**2** Spark Streaming**3** Storm**4** Architecture of Storm**5** Programming and Execution**6** Higher-Level APIs**7** Apache Flink**8** Summary

# Flink [62]

- One of the latest tools part of Apache since 2015
- “4th generation of big data analytics platforms” [61]
- Supports Scala and Java; rapidly growing ecosystem
- Similarities to Storm and Spark

## Features

- **One** concept for batch processing/streaming
- Iterative computation
- Optimization of jobs
- Exactly-once semantics
- **Event time semantics**



Source: [62]

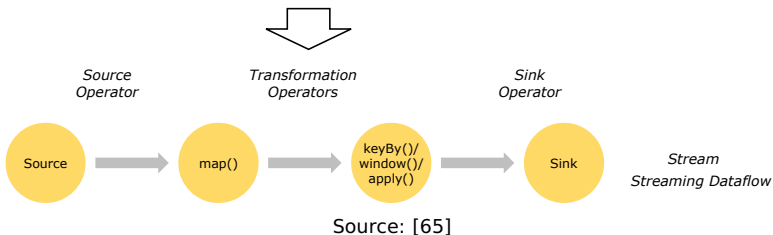
# Programming Model

## ■ A DAG of streams applies transformations

```

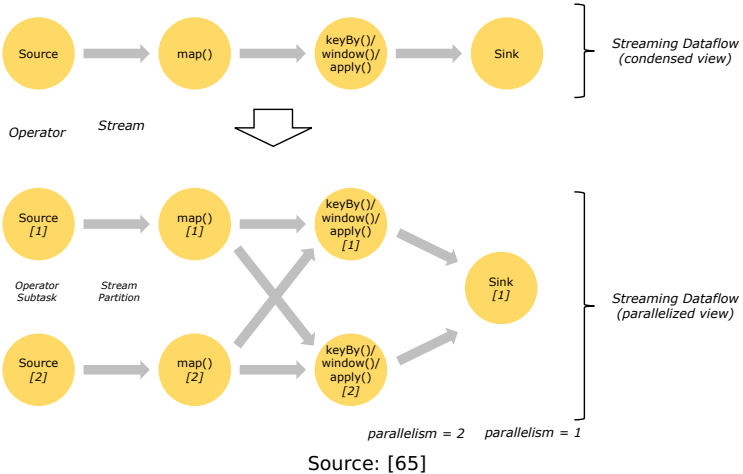
DataStream<String> lines = env.addSource (
    new FlinkKafkaConsumer<> (...));
DataStream<Event> events = lines.map((line) -> parse(line));
DataStream<Statistics> stats = events
    .keyBy("id")
    .timeWindow(Time.seconds(10))
    .apply(new MyWindowAggregationFunction());
stats.addSink(new RollingSink(path));
  
```

Source  
 Transformation  
 Transformation  
 Sink



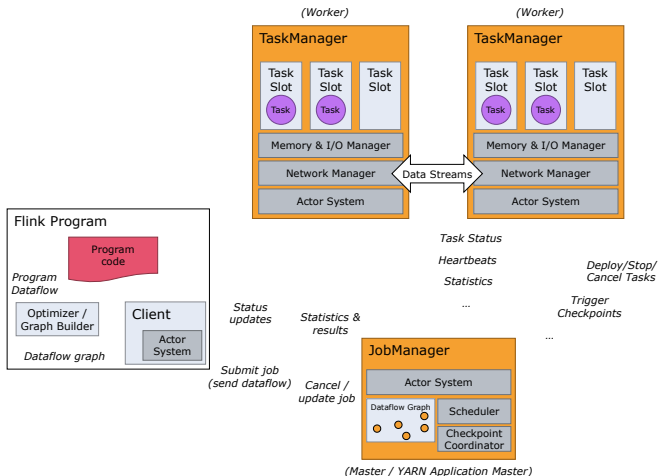
# Parallelization

- Parallelization via stream partitions and operator subtasks
- One-to-one streams preserve the order, redistribution changes them



# Execution

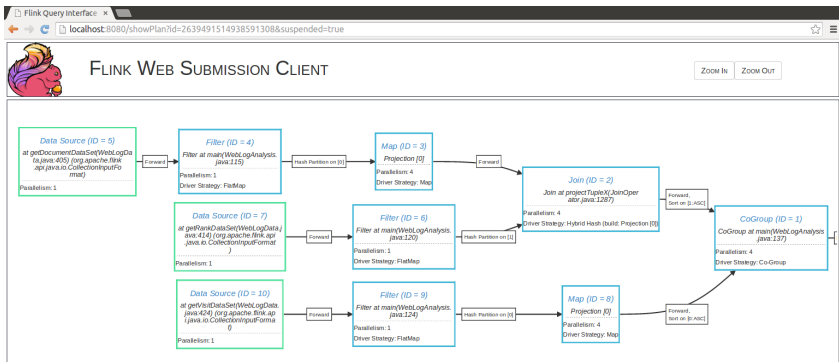
- Master/worker concept can be integrated into YARN
- The client (Flink Program) is an external process



Source: [65]

# Optimization

- Operator chaining optimizes caching/thread overhead [65]
- Back pressure mechanism stalls execution if processing is too slow [66]
- Data plan optimizer and visualizer for the (optimized) execution plan



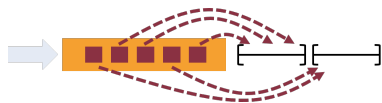
Source: [63]



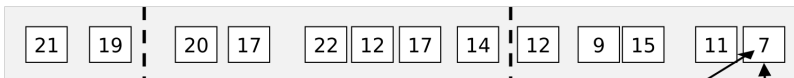
# Semantics [62]

## Event Time Semantics [67]

- Support out-of-order events
- Need to assign timestamps to events
  - Stream sources may do this
- Watermarks indicate that all events before this time happened
  - Intermediate processing updates (intermediate) watermark



Source: [62]



$W(17)$

$W(11)$

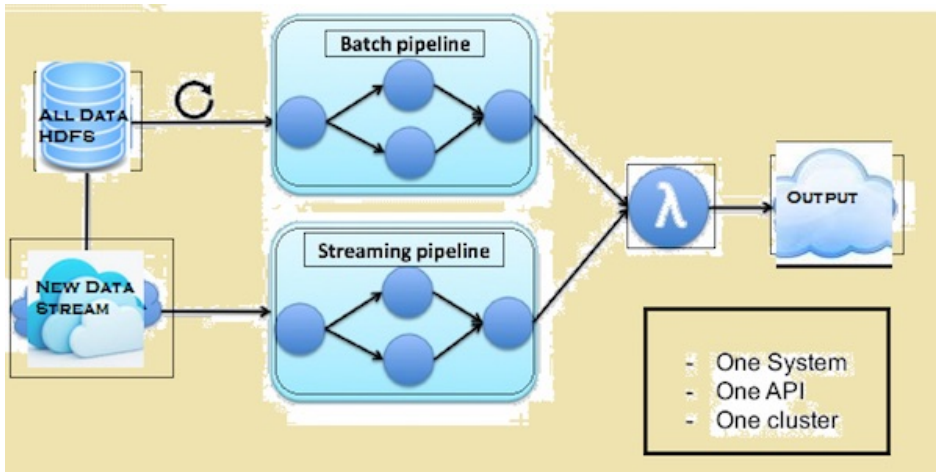
Watermark

Event timestamp

Event

Stream (out of order). Source: [67]

# Lambda Architecture using Flink



Source: Lambda Architecture of Flink [64]

# Summary

- Streams are series of tuples
  - Tools: Storm/Spark/Flink
- Stream groupings defines how tuples are transferred
- Realization of semantics is non-trivial
  - At-least-once processing semantics
  - Reliable exactly-once semantics can be guaranteed
    - Internals are non-trivial; they rely on tracking of Spout tuple IDs
  - Flink: Event-time semantics
- Micro-batching increases performance
- Dynamic re-balancing of tasks is possible
- High-level interfaces
  - DRPC can parallelize complex procedures
  - Trident simplifies stateful data flow processing
  - Flink programming and Trident have similarities

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