

HBase

Lecture BigData Analytics

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Outline

- 1 Introduction
- 2 Excursion: ZooKeeper
- 3 Architecture
- 4 Accessing Data
- 5 Summary

HBase [29, 30]

Row	column1	column2	...
"Hans"	bla	19	...
"Julian"	NULL	20	...

- Column-oriented key-value database for structured data
 - Based on Google's BigTable
 - Simple data and consistency model
- Scalable for billion of rows with millions of columns
 - Sharding of tables: distribute keys automatically among servers
 - Stretches across data centers
- Custom query language
 - Real-time queries
 - Compression, in-memory execution
 - Bloom filters and block cache to speed up queries
- Use HDFS and supports MapReduce
- Uses ZooKeeper for configuration, notification and synchronization
- Interactive shell (invoke `hbase shell`)

Data Model [29]

- Namespace: Logical grouping of tables for quota, security
- Table: A table (ns:tbl) consists of multiple rows
- Row: Consists of a row key and (many) columns with values
- Column: Consists of a column family and a qualifier (cf:q)
- Column family: string with printable characters
- Cell: Combination of row, column
 - Contains value (byte array) and timestamp
- Timestamp: versions that change upon update
- WARNING: hbase shell stores all data as STRING

Table: Student grading table (timestamps are not shown)

Row=Matrikel	a:name	a:age	l:BigData1516	l:Analysis1 12/13	...
stud/4711	Hans	19	1.0	2.0	...
stud/4712	Julian	20	NULL	1.7	...

Main Operations [29]

- **get**: return attributes for a row
- **put**: add row or update columns
- **increment**: increment values of multiple columns
- **scan**: iterate over multiple rows
- **delete**: remove a row, column or family
 - Data is marked for deletion
 - Finally removed during compaction

Schema operations

- **create**: create a table, specify the column families
- **alter**: change table properties
- **describe**: retrieve table/column family properties
- **list**: list tables
- **create_namespace**: create a namespace
- **drop_namespace**: remove a namespace

Example Interactive Session

```

1 $ create 'student', cf=['a','b'] # a,b are the column families
2 0 row(s) in 0.4820 seconds
3 => HBase::Table - student
4 $ put 'student', 'mustermann', 'a:name', 'max mustermann'
5 $ put 'student', 'mustermann', 'a:age', 20 # we can convert 20 to a
    ↪ bytearray using Bytes.toBytes(20)
6 $ put 'student', 'musterfrau', 'a:name', 'sabine musterfrau'
7 $ scan 'student'
8 ROW          COLUMN+CELL
9 musterfrau   column=a:name, timestamp=1441899059022, value=sabine musterfrau
10 mustermann   column=a:age, timestamp=1441899058957, value=20
11 mustermann   column=a:name, timestamp=1441899058902, value=max mustermann
12 2 row(s) in 0.0470 seconds
13 $ get 'student', 'mustermann'
14 COLUMN      CELL
15 a:age        timestamp=1441899058957, value=20
16 a:name       timestamp=1441899058902, value=max mustermann
17 2 row(s) in 0.0310 seconds
18 # Increment the number of lectures attended by the student in an atomic
    ↪ operation
19 $ incr 'student', 'max mustermann', 'a:attendedClasses', 2
20 COUNTER VALUE = 2

```

Inspecting Schemas

- list <NAME>: List tables with the name, regex support

```
1 $ list 'stud.*'
2 TABLE
3 student
```

- describe <TABLE>: List attributes of the table

```
1 $ describe 'student'
2 COLUMN FAMILIES DESCRIPTION
3 {NAME => 'a', BLOOMFILTER => 'ROW', VERSIONS => '1', IN_MEMORY => 'false',
  ↳ KEEP_DELETED_CELLS => 'FALSE', DATA_BLOCK_ENCODING => 'NONE', TTL =>
  ↳ 'FOREVER', COMPRESSION => 'NONE', MIN_VERSIONS => '0', BLOCKCACHE =>
  ↳ 'true', BLOCKSIZE => '65536', REPLICATION_SCOPE => '0'}
4 {NAME => 'b', BLOOMFILTER => 'ROW', VERSIONS => '1', IN_MEMORY => 'false',
  ↳ KEEP_DELETED_CELLS => 'FALSE', DATA_BLOCK_ENCODING => 'NONE', TTL =>
  ↳ 'FOREVER', COMPRESSION => 'NONE', MIN_VERSIONS => '0', BLOCKCACHE =>
  ↳ 'true', BLOCKSIZE => '65536', REPLICATION_SCOPE => '0'}
```

- alter: Change table settings

```
1 # Keep at most 5 versions for the column family 'a'
2 $ alter 'student', NAME => 'a', VERSIONS => 5
3 Updating all regions with the new schema...
4 0/1 regions updated.
5 1/1 regions updated.
```

Remove Irrelevant Responses from Scans

- Scan options allow to restrict the rows/keys/values to be retrieved
- LIMIT the number of returned rows
- COLUMNS specify the prefix of columns/families
- ROWPREFIXFILTER restricts the row names

```

1 # filter columns using scan properties
2 $ scan 'student', {COLUMNS=>['a:age', 'a:name'], LIMIT=>2, ROWPREFIXFILTER =>'muster'}
3 ROW          COLUMN+CELL
4 musterfrau   column=a:name, timestamp=1449395009213, value=sabine musterfrau
5 mustermann   column=a:age, timestamp=1449395005507, value=20
6 mustermann   column=a:name, timestamp=1449395001724, value=max mustermann
7
8 # scan rows with keys "STARTROW" <= "ROW" < "ENDROW"
9 $ scan 'student', {COLUMNS=>['a:age', 'a:name'], STARTROW => "muster", ENDROW =>
10 ↪ "mustermann"}
musterfrau     column=a:name, timestamp=1449395009213, value=sabine musterfrau
  
```


Client Request Filters [30]

- Filters are Java classes restricting matches; overview show_filters
- Filter list: combines multiple filters with AND and OR
- Compare values of one or multiple columns
 - Smaller, equal, greater, substring, prefix, ...
- Compare metadata: column family and qualifier
 - Qualifier prefix filter: Return (first few) matching columns
 - Column range filter: return a slice of columns (e.g. bb-bz)
- Compare names of rows
 - Note: it is preferable to use scan options

Example in the hbase shell [32], [33]

```

1 # Apply regular filters
2 $ scan 'student',{ FILTER => "KeyOnlyFilter()"}
3 musterfrau      column=a:name, timestamp=1449395009213, value=
4 mustermann     column=a:age, timestamp=1449395005507, value=
5 musterfrau     column=a:name, timestamp=1449395001724, value=
6 # return only rows starting with muster AND columns starting with a or b AND at most 2 lines
7 $ scan 'student',{ FILTER => "(PrefixFilter('muster')) AND MultipleColumnPrefixFilter('a','b') AND ColumnCountGetFilter(2)" }
8 mustermann     column=a:age, timestamp=1449395005507, value=20
9 $ scan 'student',{ FILTER => "SingleColumnValueFilter('a','name',=,'substring:sabine musterfrau')"}
10 musterfrau     column=a:name, timestamp=1449395009213, value=sabine musterfrau
11 # return all students older than 19
12 $ scan 'student',{ COLUMNS=>['a:age'], FILTER => "SingleColumnValueFilter('a','age',>,'binary:19')"}
13 mustermann     column=a:age, timestamp=1449407597419, value=20

```

Consistency [29]

- Row keys cannot be changed
- Deletes mask newer puts until compaction
- Strong consistency of reads and writes
- All mutations are atomic (no partial succeed)
 - Multiple column families of one row can be changed atomically
 - Mutations of multiple rows are not atomic
 - Order of concurrent mutations not defined
 - Successful operations are made durable
- The tuple (row, column, version) specifies the cell
 - Normally version is the timestamp, but can be changed
 - The last mutation to a cell defines the content
 - Any order of versions can be written (max number of versions defined by cf)
- Get and scan return recent versions but maybe not the newest
 - A row returned must be consistent (isolation to mutations)
 - A scan must return all mutations completed before it started
 - It MAY contain later changes
 - Content that is read is guaranteed to be durable
 - A get may return an old version but between subsequent gets the version may never decrease (no time travel)

Tunable Semantics: Reduce Guarantees

- Durability can be weakened by flushing data only periodically
- Visibility of each read can be changed [30]
 - Normally strong consistency accesses only from primary replica
 - Timeline consistency enables use of other replicas, if timeout
 - May cause reading of older versions (eventual consistency)

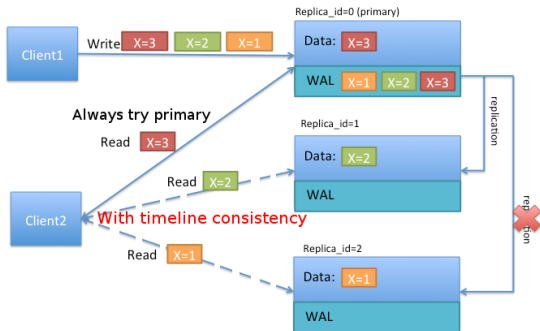


Figure: Source: Timeline Consistency [30]

Bulk Loading [31]

General process (ETL)

- 1 Extract data (and usually import it into HDFS)
- 2 Transform data into HFiles using MapReduce
- 3 Load files into HBase by informing the RegionServer

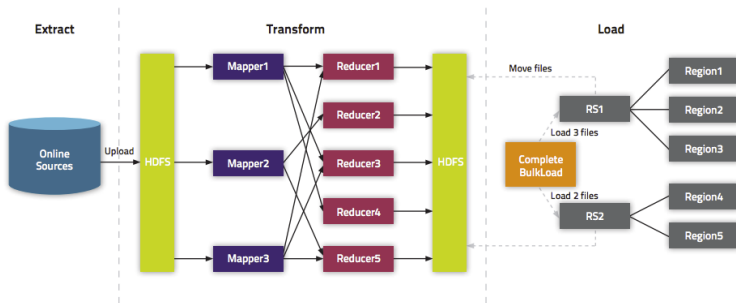


Figure: Source: [31]

Bulk Loading (2) [31]

Transform step

- Either replace complete dataset or incremental loading (update)
- Bypasses the normal write path (WAL)
- Create one reduce job per Region
- Original dataset loading
 - Replaces data in the table with all data
 - You have to specify key mappings/splits when creating the table
 - Hbase ships with importtsv mapreduce job to perform the import as strings
 - Importtsv replaces the existing files with converted HFiles from the CSV
- Incremental loading
 - Triggers minor compaction
 - No replication of data!

Co-Processors [43]

- Coprocessor concept allow to compute functions based on column values
- Similar to database triggers
- Hooks are executed on the RegionServers implemented in observers
- Can be used for secondary indexing, complex filtering and access control
- Scope for the execution
 - All tables (system coprocessors)
 - On a table (table coprocessor)
- Observer intercepts method invocation and allows manipulation
 - RegionObserver: intercepts data access routines on RegionServer/table
 - WALObserver: intercepts write-ahead log, one per RegionServer
 - MasterObserver: intercepts schema operations
- Currently must be implemented in Java
- Can be loaded from the hbase shell. See [43]

1 Introduction

2 Excursion: ZooKeeper

■ Overview

3 Architecture

4 Accessing Data

5 Summary

Zookeeper Overview [39, 40]

- Centralized service providing
 - Configuration information (e.g. service discovery)
 - Distributed synchronization (e.g. locking)
 - Group management (e.g. nodes belonging to a service)
- Simple: Uses a hierarchical namespace for coordination
- Strictly ordered access semantics
- Distributed and reliable using replication
- Scalable: A client can connect to any server

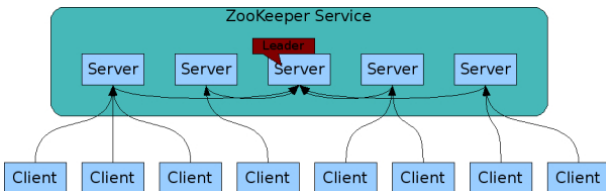


Figure: Source: ZooKeeper Service [40]

Hierarchical Namespace [40]

- Similar to file systems but kept in main memory
- znodes are both file and directory

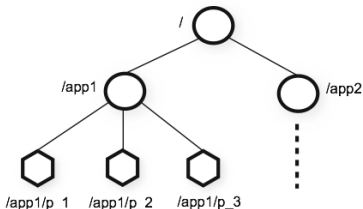


Figure: Source: ZooKeeper's Hierarchical Namespace [40]

Nodes

- Contain a stat structure: version numbers, ACL changes, timestamps
- Additional application data always is read together with stats
- Watch can be set on a node: triggered once when a znode changes
- Ephemeral nodes: are automatically removed once the session that created them terminates

Consistency Guarantees

- Sequential consistency
 - Updates are applied in the order they are performed
 - Note: znodes need to be marked as sequential if this is needed
- Atomicity: no partial results
- Single System Image: same data regardless to the server connected
- Reliability: an update is persisted
- Timeliness: a client's view can lack behind only a certain time

Reliability: Server failures are tolerated

- Quorum: Reliable as long as $\text{ceil}(N/2)$ nodes are available
- Uses Paxos consensus protocols with atomic message transfer

Architecture: Updating Data [40]

- Writes are serialized to storage before applied to the in-memory db
- Writes are processed by an agreement protocol (Paxos)
- All writes are forwarded to the leader server
- Other servers receive message proposals and agree upon delivery
- Leader calculates when to apply the write and creates a transaction

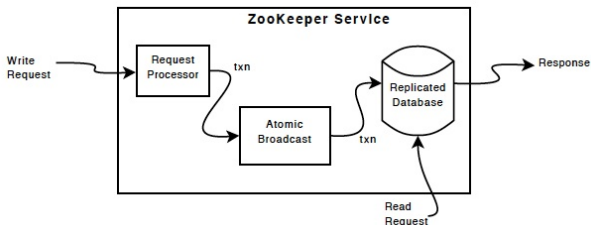


Figure: Source: ZooKeeper Components [40]

1 Introduction

2 Excursion: ZooKeeper

3 Architecture

- Concepts
- Storage Format
- Mapping of Data to HDFS Files
- Caching of Data
- Splitting of Regions

4 Accessing Data

5 Summary

Architecture Concepts [30]

- Use HDFS as backend to store data
 - Utilize replication and place servers close to data
- Server (RegionServer) manage key ranges on a per table bases
 - Buffer I/O to multiple files on HDFS
 - Performs computation
- Regions: base element for availability and distribution of tables
 - One Store object per ColumnFamily
 - One Memstore for each store to write data to files
 - Multiple StoreFiles (HFile format) for each store (each sorted)
- Catalog Table HBase:meta (not splittable)
 - Contains a list of all regions `< table >`, `< regionstartkey >`, `< regionid >`

Table splitting

- Upon initialization of a table only one Region is created
- Auto-Splitting: Based on a policy split a region into two
 - Typical policy: Split when the region is sufficiently large
 - Increases parallelism, automatic scale-out
- Manual splitting can be triggered

Sharding of a Table into Regions

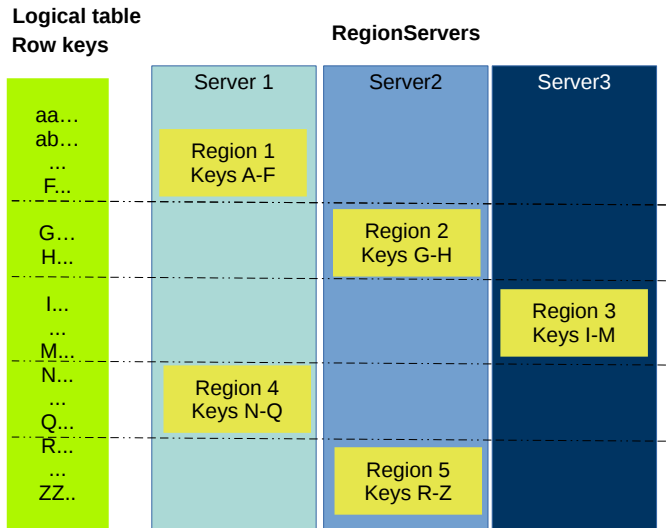


Figure: Distribution of keys to servers, values are stored with the row

Storage Format [30]

HFile format [35]

- Cell data is kept in store files on HDFS
- Multi-layered index with bloom filters and snapshot support
- Sorted by row key
- Append only, deletion writes key type with tombstone
- Compaction process merges multiple store files

Row Length <i>short</i>	Row Key <i>byte[]</i>	Family Length <i>byte</i>	Column Family <i>byte[]</i>	Column Qualifier <i>byte[]</i>	Timestamp <i>long</i>	Key Type <i>byte</i>
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Figure: Record format Source: [36]

Storage Format [30]

- Write Ahead Log (WAL) – stored as sequence file
 - Record all data changes before doing them
 - Ensure durability by enabling replay when server crashes
- Medium-sized Objects (MOB)
 - HBase is optimized for values $\leq 100KB$
 - Larger objects degrade performance for splits, compaction
 - MOBs are stored in separate files on HDFS and referenced by HFiles
 - Example: Add support for MOB to a table

```
1 alter 'stud', {NAME => 'pic', IS_MOB => true, MOB_THRESHOLD => 102400}
```


Architecture Components and Responsibilities [30]

■ Master

- Monitor RegionServer
- Runs LoadBalancer to transfer regions between servers
- CatalogJanitor: Check and clean the meta table
- Typically runs on HDFS NameNode

■ RegionServer

- Hosts a subsequent span of keys (Region) for tables
- Executes Client Request Filters
- Runs periodic compaction
- Typically runs on HDFS DataNode
- Memstore: Accumulates all writes
 - If filled, data is flushed to new store files
 - Multiple smaller files can be compacted into fewer
 - After flushes/compaction the region may be split

■ Client

- Identify location of HBase:meta from ZooKeeper
- Query HBase:meta for identifying the RegionServers
- May use Client Request Filters

High-Level Perspective of HBase File Mapping

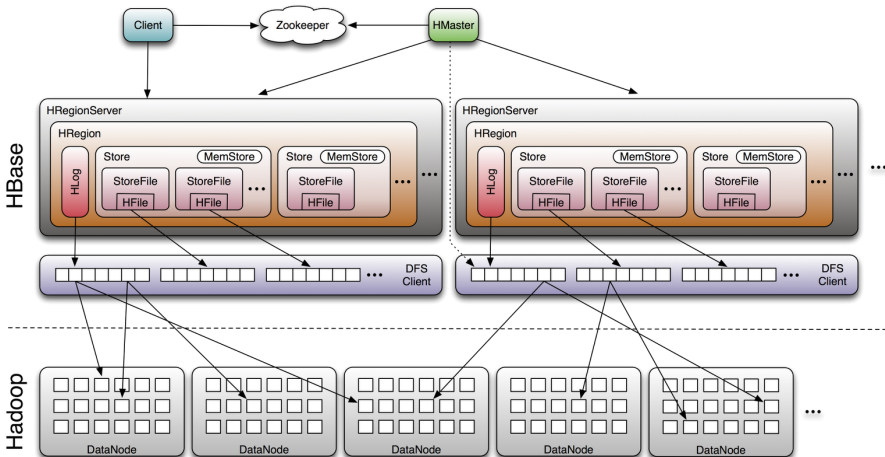


Figure: Mapping of logical files to file blocks. Source: [38]

Write-Path and the Write-Ahead Log [39]

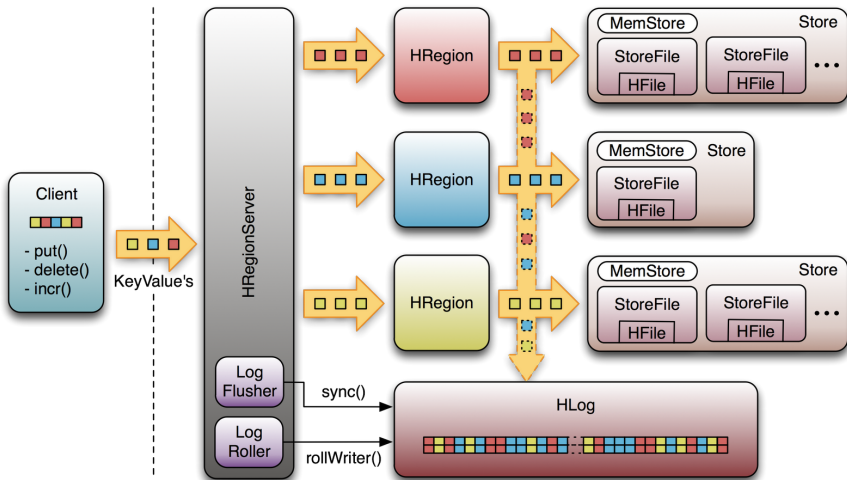


Figure: Write-path: Updates of rows 1) trigger writes to WAL, 2) modify the memstore, 3) batch modifications are issued to HFiles. Source: [39]

Caching of Data [30]

- MemStore caches writes and batches them
 - Exists per Region, sorts rows by key upon write
- BlockCache keeps data read in block-level granularity
 - One shared pool per RegionServer
- Access to rows/values is cached via LRU or BucketCache
- Cached data can be compressed in memory
- LRU keeps data in Java heap
- LRU eviction priority changes with access pattern and setup
 - 1 Single access priority: when a block is loaded into memory
 - 2 Multi access priority: block was repeatedly accessed
 - 3 Highest priority: in-memory, configurable in the ColumnFamily
- BucketCache is a two tier cache with L1 LRU and L2 in file
- CombinedCache: Data in BucketCache, indices/bloom in LRU

Consequences of the Storage Schema

- Row keys and data
 - Rows are distributed across RegionServers based on the key
 - Rows are always sorted by the row key and stored in that order
 - Similar keys are in the same HDFS file/block
 - Wrong insertion order creates additional HFiles
- Column family: string with printable characters
 - Tunings and storage options are made on this level
 - All cf members are stored together and managed by a MemStore
- Reading data
 - MemStore and store files must be checked for newest version
 - Requires to scan through all HFiles (uses BloomFilters)
- Remember
 - The key-prefix of rows close together is similar
 - Reversed URLs, de.dkrz.www/x is close to de.dkrz.internal/y
 - Different access patterns should be handled by different column families

Splitting of Regions [30]

- 1 The memstore triggers splitting based on the policy
 - Identify the split point in the region to split into half
- 2 Notify Zookeeper about the new split and create a znode
 - The master knows this by watching for the znode
- 3 Create .splits subdirectory in HDFS
- 4 Close the parent region and mark it as offline
 - Clients cannot access regions but will retry access with some delay
- 5 Create two new region directories for daughter regions.
Create *reference files* linking to the bottom and top part per store file
- 6 Create new region directory in HDFS and move all daughter reference files
- 7 Send a put request to the meta table, setting parent offline and adding new daughters
- 8 Open daughters
- 9 Add daughters to meta table and be responsible for hosting them. They are now online
 - Clients will now learn about the new regions from the meta table
- 10 Update the znode in Zookeeper
 - The master now learns that split transaction complete
 - The LoadBalancer can re-assign the daughter regions to other region servers
- 11 Gradually move data from parent store files to daughter reference files during compaction
 - If all data is moved, delete the parent region

Splitting of Regions

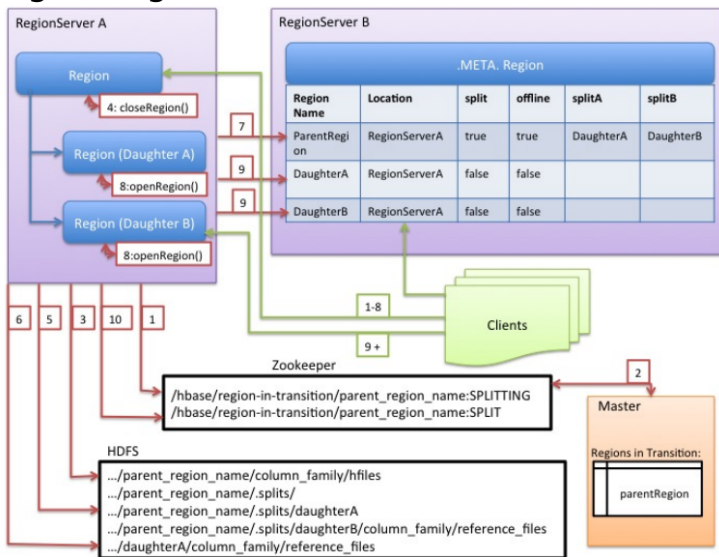


Figure: Source: RegionServer Split Process [30]

Support for MapReduce [30]

- HBase can be a data source and/or data sink
 - At least (# of regions) mapper jobs are run
 - Java: TableInputFormat / Output, MultiTableOutputFormat
 - On table can be natively read with MR task, multiple explicitly
- HRegionPartitioner for load-balancing output
 - Each reducer stores data to a single region
- Tool for accessing table: HBase-server-VERSION.jar

```
1 $ hadoop jar ${HBase_HOME}/HBase-server-VERSION.jar <Command> <ARGS>
```

Operations:

- Copy table
- Export/Import HDFS to HBase
- Several file format importers
- Rowcounter

MapReduce Example [30]

```

1 public static class MyMapper extends TableMapper<Text, Text> {
2     public void map(ImmutableBytesWritable row, Result value, Context context) throws
           ↳ InterruptedException, IOException {
3         // process data for the row from the Result instance.
4     }
5 }
6
7 Configuration config = HBaseConfiguration.create();
8 Job job = new Job(config, "ExampleRead");
9 job.setJarByClass(MyReadJob.class);    // class that contains mapper
10 Scan scan = new Scan();
11 scan.setCaching(500);                // the default 1 is be bad for MapReduce jobs
12 scan.setCacheBlocks(false);         // don't set to true for MR jobs
13 // set other scan attrs ...
14 TableMapReduceUtil.initTableMapperJob(
15     tableName,                        // input HBase table name
16     scan,                             // Scan instance controls column family and attribute selection
17     MyMapper.class,                   // mapper
18     null,                              // mapper output key
19     null,                              // mapper output value
20     job);
21 job.setOutputFormatClass(NullOutputFormat.class); // because we aren't emitting
           ↳ anything from the mapper but storing data in HBase
22 if (! job.waitForCompletion(true) ) {
23     throw new IOException("error with job!");
24 }

```

HBase Support in Hive [42]

- HiveQL statements access HBase tables using SerDe
- Row key and columns are mapped in a flexible way
- Preferably: Use row key as table key for relational model
- Supported storage types: string or binary

```

1 CREATE TABLE hbase_table(key int, value string)
2 STORED BY 'org.apache.hadoop.hive.hbase.HBaseStorageHandler'
3 WITH SERDEPROPERTIES ("hbase.columns.mapping" = ":key,cf1:val#binary")
4 TBLPROPERTIES ("hbase.table.name" = "xyz");

```

- Hive map with string key can be used to access arbitrary columns

```

1 # use a map, all column names starting with cf are keys in the map
2 # without hbase.table.name, table name is expected to match hbase tbl
3 CREATE TABLE hbase_table(value map<string,int>, row_key int)
4 STORED BY 'org.apache.hadoop.hive.hbase.HBaseStorageHandler'
5 WITH SERDEPROPERTIES ( "hbase.columns.mapping" = "cf:,:key" );

```

- HBase composite keys can be used as struct (terminator must be set)

```

1 CREATE EXTERNAL TABLE delimited(key struct<f1:string, f2:string>, value string)
2 ROW FORMAT DELIMITED COLLECTION ITEMS TERMINATED BY '~'
3 STORED BY 'org.apache.hadoop.hive.hbase.HBaseStorageHandler'
4 WITH SERDEPROPERTIES ('hbase.columns.mapping'=':key,f:c1');

```

Schema Design Guidelines [29]

- Keep the cardinality of column families small
- Prevent hotspotting in row key design
 - As rows with related keys are stored together, this may cause bottlenecks
 - Salting (adding a prefixes randomly), increases write but decreases reads
 - Hashing: Add a hash value as prefix
 - Reversing the key
- Prevent writes on monotonically increasing row keys
 - Timestamps or sequences should not be the row key
- Reduce size of row, column family and attribute names
 - i.e. st instead of student
 - Use binary representations instead of strings
 - Saves network bandwidth and memory for cell coordinates
- Finding the most recent version of a row
 - Use <original key><ReverseTimestamp> as key
 - Scan for <original key> will return the newest key

Example Mapping of an Entity Relationship Diagram

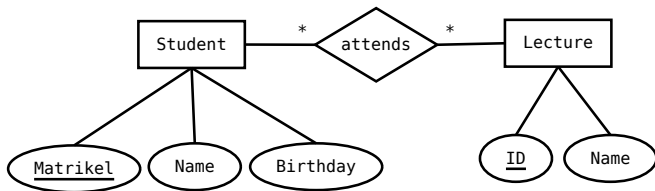


Figure: Our student lecture example

Possible mapping (use shorter names)

- Table students (st)
 - Row key: reverse matrikel(mr) ⇒ Avoid re-partitioning
 - Columns: Name(n), birthday(bd), attends(a) array<lecture id>
- Table lecture (lc)
 - Row key: ID (e.g. year-abbreviation)
 - Columns: Name (n), attendees (a) array<matrikel>
- We may add tables to map names to lecture/student IDs

Summary

- HBase is a wide-columnar storage
- Data model: row, columnfamily:column
- Main operations: put, get, scan, increment
- Strong consistency model returns newest version
- Sharding distributes keys (rows) across servers
- HFile format appends modifications
- (Automatic) Region splitting increases concurrency
- Schema design can be tricky
- ZooKeeper manages service configuration and coordinates applications

Bibliography

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