Performance Portability of Earth System Models with User-Controlled GGDML code Translation

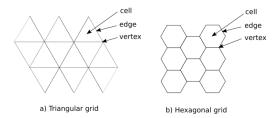
Nabeeh Jum'ah, Julian Kunkel

Scientific Computing Department of Informatics University of Hamburg

3rd International Workshop on Performance Portable Programming Models for Accelerators 2018 28-06-2018

Earth-System Modeling

- Computations with fields over earth surface or parts of it
- Discretizes with different types of grids: regular, icosahedral ...
- Values at the centers of the cells, on the edges, at the vertices



Many kernels within time steps apply stencil operations

Earth-System Modeling

Modeling using general-Purpose Languages

- The semantical nature of the languages limit the compilers ability to exploit some optimization opportunities
- Scientists need to manually optimize code
- Challenging effort
 - The complexity of the architectural features
 - The diversity of the architectures
 - Various tools and programming models
- Code quality
 - Code duplication
 - Model's maintainability

Improvement Opportunities

- Code readability and maintainability
- Developers productivity
- Performance-portability

Modeling Language Extensibility

- Bypass the shortcomings of the general-purpose languages
- Still use the preferred modeling language
- Extend the modeling language
 - Based on scientific concepts
 - Hiding lower level details (e.g., architecture, memory layout)
- The semantical nature of the extensions allows optimization

Approach

Separation of Concerns

- Domain scientists formulate scientific logic in source code
- Scientific programmers write target configurations
- Model development with extended language
 - Scientific perspective
 - not machine perspective
 - Code is developed once
 - performance is achieved for different configurations
- Configurations define software performance
 - Written by programmers with more experience in platform
 - Fit the target run environment

Approach

- Higher-level code translation
 - A source-to-source translation tool is used
 - A lightweight tool
 - Easily ships with code repositories
 - Simply fits within build procedures, e.g. make
 - An optimized code is generated
 - With respect to a target-machine
- Multiple optimization procedures are applied during the code translation process

Translation Process Drivers

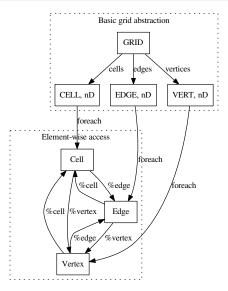
- The semantical nature of the language extensions
 - Exhibited by the source code
- Configuration information

Higher-Level Coding with GGDML

GGDML

- GGDML: General Grid Definition and Manipulation Language
- Grid definition
- Field declaration
- Field data access/update
 - Iterators
 - Access operators
- Stencil operations
- Hides memory locations and access details, data iteration
- Abstract higher concepts of grids, hiding connectivity details

Abstractions



Fortran vs. GGDML Code Example

GGDML version of the code above

Nabeeh Jum'ah Universität Hamburg 9 / 23

- The translation process is highly configurable
 - Users control the optimization procedures
 - The set of the language extensions can be easily extended

Translation Configurations

- Define language extensions
- Control memory allocation/deallocation of fields data
- Define grids
- Control code parallelization
- Control memory layout
- Control communication in multi-node configurations

Declaration Specifers

- NOT a static part of the language
 - Not built in compiler processing
- Defined in groups
- A group allows multiple alternatives for one attribute
- Example spaecifier group definition: SPECIFIER(dim=3D|2D)
 - Defines a dimension specifier group that informs whether the variable represents a 2D or 3D field
- Provide semantical information to the translation tool
 - The tool uses this information during optimization

Access operators

- The user defines
 - The syntax
 - The behavior
- Define grids relationships and connectivity
 - Simplify references to neighborhoods
 - Abstracts the machine notion of array indices with domain concepts, e.g. above, below, neighbor, right, edge...
- Example definition:
 - above(): height=\$height+1
 - =>Allows access to the element directly above the current
- Comprises high semantical impact for optimization beside the impact on code quality
 - The translation tool uses the semantics for optimization

Problem Domain and Grids

- Multiple grids can be used
- The user defines the set of access operators that define the connectivity and relationships between the different grids
- Provide the translation tool information about the global problem domain (The whole space over all nodes)
- Allows the translation tool beside to the declaration specifiers to optimize field data access

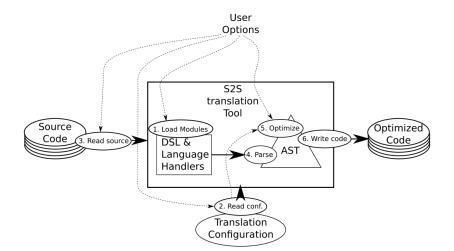
Memory Layout

- Completely controlled by the user
 - Memory allocation
 - Array Indices
- The translation tool generates the needed memory layout of a field based on
 - The semantical information used to declare a field
 - The user-provided memory allocation configuration
- The indices are completely controlled by the user
 - Index reordering
 - More complicated formulae to apply mathematical transformations, e.g. Hilber filling curve

Parallelization

- Controlled by the user
 - Single-node and multiple-node configurations
 - Parallelization on node & Over multiple nodes
- The code parallelization was tested on
 - multi-core processors (using OpenMP)
 - GPUs (using OpenACC)
 - Multiplr-node MPI(+OpenMP/OpenACC)
- The parallelization on multiple-node configurations is possible
 - The user controls the communication library initialization
 - The user controls the halo exchange code
- The translation tool uses the semantics of the field access to generate the halo exchange code

Translation process



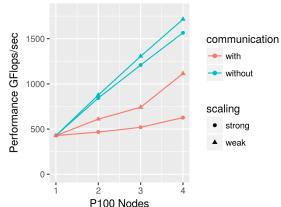
Nabeeh Jum'ah Universität Hamburg 16/23

- GPU experiments with OpenACC and OpenACC+MPI
 - Tested on NVIDIA's PSG cluster, on Haswell (E5-2698 v3 @ 2.30GHz) nodes, with P100 and V100 GPUs
 - Testcode: Laplacian on icosahedral (triangles) grid (1024×1024 horizontal × 60 vertical levels)
- The table below shows impact of changing memory layout
 - On P100 and V100 GPUs
 - With 3D array, and a transformed 1D array

Testcode performance on P100 and V100 GPUs

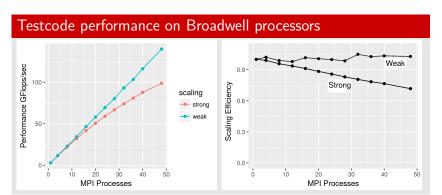
		P100			V100		
	Serial	performance GF/s	Memory throughput GB/s		performance GF/s	Memory throughput	
						GB/s	
			read	write	Gi/s	read	write
3D	1.97	220.38	91.34	56.10	854.86	242.59	86.98
3D-1D	1.99	408.15	38.75	43.87	1240.19	148.49	57.12

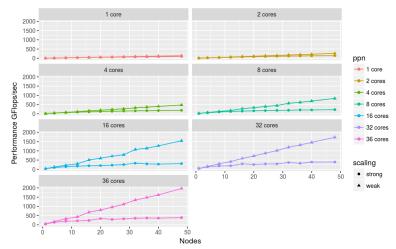
- Multiple-node configurations were tested for scalability
 - Both strong and weak scaling
 - Communication overhead was evaluated to estimate performance cost



Nabeeh Jum'ah Universität Hamburg 18/23

- Multi-core processor experiments with OpenMP and OpenMP+MPI
 - Tested on DKRZ Mistral, on Broadwell (E5-2695 v4 @ 2.1GHz) nodes
 - Same testcode as on GPUs





The testcode scalability under different numbers of MPI processes running different numbers of cores.

Conclusion

- The approach improves the software development process
- The technique is modeling-language neutral
- The extensions provide a slight language change
- Scientists role is restricted to scientific perspective
- Machine perspective is provided within separate configurations
- The translation technique allows users to control translation
- Code transformation supports multiple configurations

Future Work

- Explore applying further (including inter-kernel) optimizations
- Test optimization for other H.W. (e.g. NEC vector processors)
- Investigate high-level (Parallel) IO support with our tools
- Investigate calling optimized libraries by traslating user code

Acknowledgement

- DFG (German Research Foundation)
- DKRZ (German Climate Computer Center)
- NVIDIA