Empowering Scientists with Domain Specific Languages

Julian Kunkel, Nabeeh Jum'ah

Scientific Computing Department of Informatics University of Hamburg

> SciCADE2017 2017-09-13



Outline

- 1 Developing Scientific Applications
- 2 Domain-specific Languages
- 3 AIMES Project
- 4 Summary

3/26

Developing Scientific Applications

Runtime perspective

- Performance demanding
- Earth system modelling is an example
 - More precise forecasts ⇒ higher resolution grids
 - Ensemble computation
- Should exploit available compute resources
- HPC landscape increasingly inhomogene

Development view

Julian Kunkel

- Productivity should be the goal
- Software readability/maintainability is a challenge
 - Continuous code changes due to experimental character
 - Branches to optimize code for different systems

Software engineering concepts rarely used (agile development) AIMES

Readability: Semantics of Computation

Example

- Goal: multiplication of two matrices
- Scientists perspective: $C = A \cdot B$

Programming

- In Matlab: C = A * B alternatively C = mtimes(A, B)
- In Mathematica: C = A.B
- In R: C = A %*% B
- In Fortran: C = matmul(A, B)
- In NumPy: C = np.matmul(A, B)
- Optimized math library BLAS for C/Fortran:
 DGEMM(TransA, TransB, M, N, K, ALPHA, A, LDA, B, LDB, BETA, C, LDC)

Code Optimizations Lead to Diversification

BLAS levels

- BLAS1 Vector operations
- BLAS2 Matrix-Vector operations
- BLAS3 Matrix-Matrix operations

Reason for additional levels

- Reduce coding effort
- Efficient reuse of cache ⇒ minimize memory transfers

Outlook

- Optimize calling multiple BLAS3 routines? BLAS4+?
- Compile-time or runtime system needed!

Julian Kunkel AIMES 5 / 26

Stencil Computation

Usage

- Finite difference methods in climate/weather
- Numerical methods (explicit or implicit)
- Potentially low arithmetic density, needs cache reuse!

Cache Reuse with Stencils

■ Example with three stencils:

```
for each timestep:
   applyStencil(S1, in:{varA, varB}, out:varC)
   applyStencil(S2, in:{varA, varC}, out:varD)
   applyStencil(S3, in:{varB, varD}, out:varA)
```

- Mandatory to optimize across stencils
- Machine dependent optimizations, autotuning necessary

Capabilities of Compilers

Limitations of optimization strategies

- E.g., Vectorization, loop unrolling, interprocedural analysis
- Needs information about execution to perform optimization
- Must follow the semantics of the (general purpose) language
- Based on pattern matching, often full potential is not used
- Not available: memory layout adaption, cache management

Optimization time

- Traditionally: at compile time (also true for C++ templates)
- Profile guided optimization provides some runtime information
- Just-in-time compilers (runtime, may create special versions)
- Runtime: Lazy execution by library compilers (Big Data tools)

Runtime: Lazy execution by Library Compilers

Concept

- GPL is used to setup control flow
 - GPL compiler won't optimize performance critical code-regions
- Library provides functions to register and start computation
- Library generates (optimal) architecture-specific code
 - Exploiting semantics of the library
 - All information needed to create code is available in memory

Example

```
registerStencil(S1, in:{varA, varB}, out:varC)
registerStencil(S2, in:{varA, varC}, out:varD)
registerStencil(S3, in:{varB, varD}, out:varA)
executeStencils(timesteps)
```

Development Approaches

- Manual optimization of source code:
 - Adjust code to be easily consumable/optimizable by compilers
 - Reduces code readability, many branches
 - Complicates maintainability
- Libraries:
 - Provide optimized codes usable across applications
 - Address multiple target architectures
 - Machine-dependent solutions
 - Optimization across library calls often not possible
- Just-in-time and runtime compilers:
 - Complex to develop und understand
 - Compile overhead (to machine representation) at runtime
- Domain-specific languages:
 - High-level semantics of application users possible
 - Potentially code-preparation at compile time or runtime

Domain-Specific Languages

Domain-specific language (DSL)

Language assisting to describe (solutions for) problems within a certain domain

Technical vs. domain-oriented DSLs

- Technical DSL helps to formulate technical requirements
 - Instructions for the "compiler" to perform certain optimizations
 - Need further effort and technical knowledge from scientists.
 - Example: OpenMP, OpenACC, ...
- Domain-oriented DSL
 - Serves the scientists productivity (expressive, ease of use)
 - At best: write code as you describe the problem in the domain
 - System can exploit the semantics to optimize on different levels
 - Generates (optimized) code for a specific architecture
 - Acceptance from scientists is crucial

Domain-Specific Languages: Classification

Standalone vs. language extensions

- Standalone DSI s
 - Enables paradigm shift to, e.g., declarative programming
 - Complete language, requires rewrite of existing code
- Language extensions
 - Built on an existing general-purpose language
 - Introduces constructs not understood by the GPL compiler:
 - Needs an own compiler, preprocessor, or
 - Source-to-source code translation (DSL ⇒ GPL code)
 - May support incremental porting of code

Domain-Specific Languages

ATMOL

- A domain-specific language
- Used for atmospheric modeling
- Declarative high-level constructs
 - Declare independent variables
 - Declare dependent variables
 - Data types
 - Lower/Upper bounds
 - Units
 - Including scalars and fields
 - Declare new PDE operators
 - PDEs are defined with arithmetic expressions
 - Boundary conditions support via conditional expressions
- Translated into efficient numerical codes

ATMOL code examples

```
% Declare spatial and time dimensions:
space (x(i),y(i),z(k)) time t.
% Declare grid size variables n, m, and 1:
n :: integer (1.. infinity); m :: integer (1.. infinity); | :: integer (2.. infinity).
% For convenience, define macros for two grid domains spanning (i,i,k):
atmosphere := i=1..n by j=1..m by k=1..l; surface := i=1..n by j=1..m.
% Set coordinate system for symbolic derivation with chain-rule:
coordinates := [x, y]; coefficients := [h x, h y].
% Declare the model fields:
u:: float dim "m/s" field (x(half),y(grid),z(grid)) on atmosphere.
v::float dim "m/s" field (x(grid),y(half),z(grid)) on atmosphere.
u aux::float dim "Pa m/s" field (x(half).v(grid).z(half)) on atmosphere.
vaux::float dim "Pam/s" field (x(grid),y(half),z(half)) on atmosphere.
p::float(0..107000) dim "Pa" field(x(grid),y(grid),z(grid))
        monotonic k(+) on atmosphere.
p s t::float dim "Pa/s" field (x(grid), v(grid)) on surface.
% Define macro for the horizontal wind velocity vector components:
V := [u_aux, v_aux].
% Equations:
p_s_t = -int(nabla \cdot * V, z=1...I).
V = [u, v] * d p/d z.
```

PATUS DSL

- A code generation and auto-tuning framework
- Domain: Stencil computations
 - Stencil specifications embedded in a C-like DSL
- Optimization strategy
 - A special DSL is provided to specify a strategy
 - Parametrized for autotuning
- Architecture-specific optimized C code is generated

PATUS Stencil Specification Example

```
stencil uxx1
 domainsize = (nxb .. nxe, nyb .. nye, nzb .. nze);
t max = 1:
 operation (
   const float grid d1(-1..nx+2.-1..ny+2.-1..nz+2).
   float grid u1(-1..nx+2, -1..ny+2, -1..nz+2),
   const float grid xx(-1..nx+2,-1..ny+2,-1..nz+2),
   const float grid xy(-1...nx+2,-1...ny+2,-1...nz+2),
   const float grid xz(-1..nx+2,-1..ny+2,-1..nz+2),
   float param dth)
   float c1 = 9./8.;
   float c2 = -1./24.;
   float d = 0.25 * d1[x,y,z] + d1[x,y-1,z] +
     d1[x,y,z-1] + d1[x,y-1,z-1];
   u1[x,y,z; t+1] = u1[x,y,z; t] + (dth / d) * (
       xx[x,y,z] - xx[x-1,y,z] + xy[x,y,z] - xy[x,y-1,z] +
       xz[x,y,z] - xz[x, y, z-1]) +
     c2 * (
       x \times [x+1,y, z] - x \times [x-2,y, z] +
       xy[x, y+1,z] - xy[x, y-2,z] +
       xz[x, y, z+1] - xz[x, y, z-2]
```

PATUS Strategy Example

```
strategy cacheblocking (domain u, auto dim cb,
auto int chunk)
{
   // iterate over time steps
   for t = 1 .. stencil.t_max
   {
      // iterate over subdomain
      for subdomain v(cb) in u(:; t)
           parallel schedule chunk
      {
            // calculate the stencil for each point
            // in the subdomain
            for point p in v(:; t)
            v[p; t+1] = stencil (v[p; t]);
      }
}
```

STELLA DSL

- A domain-specific extended language
 - Uses template metaprogramming within C++
 - A user writes a single code
 - An operator is defined with stages
 - Python support with stencil formulation
- Code is translated at compile time for a specific architecture
 - Loops are generated for the architecture
 - A user-provided functor is used to generate the stencil code
- Multiple backends
 - Multicore CPUs with OpenMP
 - GPUs with CUDA
- A specific memory layout is used for each backend
- Automatically fuses operator stages to enhance locality

STELLA Code Example

The Laplacian operator as a stage for Horizontal Diffusion

```
// declarations
IJKRealField data;
Stencil horizontalDiffusion;
// declare stencil stage
template < typename TEnv>
struct Laplace {
 STENCIL STAGE(TEnv)
 STAGE PARAMETER (FullDomain, phi)
 STAGE PARAMETER (FullDomain . lap)
  static void Do(Context ctx, FullDomain) {
  ctx[lap::Center()] = -4.0 * ctx[phi::Center()] +
     ctx[phi::At(iplus1)] + ctx[phi::At(iminus1)] +
     ctx[phi::At(jplus1)] + ctx[phi::At(jminus1)];
};
```

STELLA code example

Two-stage horizontal diffusion, with Laplacian and Divergence

```
//define and initialize the stencil
StencilCompiler:: Build (
  horizontalDiffusion .
  // define the input/output parameters,
  pack parameters (
    Param<res . clnOut>(dataOut). Param<phi . cln)(data)
  define temporaries (
    StencilBuffer < lap. double. KRange < FullDomain.0.0 > > ().
  define loops (
    define sweep < cKIncrement > (
      define stages (
        StencilStage < Laplace, IJRange < cIndented, -1,1,-1,1>,
          KRange<FullDomain,0,0> >(),
        StencilStage < Divergence, IJRange < cIndented, 0, 0, 0, 0 > ,
          KRange<FullDomain,0,0> >(),
   execute the stencil instance
horizontal Diffusion . Apply ();
```

AIMES Project

Address key issues of icosahedral earth-system models

- Enhance programmability and performance-portability
- Increase storage efficiency
- Provide a common benchmark for ICO models

Covered models



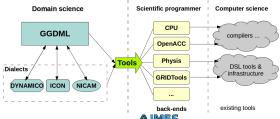




ICON DYNAMICO NICAM

AIMES higher level coding approach

- Re-arrange model development workload
 - Domain scientists develop domain logic in source code
 - Scientific programmers write hardware configurations
- Source code written with extended language
 - Closer to domain scientists logic
 - Scientists do not need to learn optimization
 - Write code once, get performance for various configurations
- Hardware configurations define software performance
 - Written by programmers with more experience in platform
 - Comprise information on target run environment



Julian Kunkel AIMES 21/26

AIMES Approach

Approach

- We build a translation tool that is configurable
 - Language can be adjusted for the needs of the scientists
 - Processing engine should reduce repeating patterns (in GPL)
 - GGDML language example discussed with ICO* model teams
- Parses language extension of GPL code
- Can be used for a bottom up approach for simplifying code
 - Incremental adoption possible (if memory layout is unchanged
- Lightweight compiler infrastructure (self maintainable)
 - Providing cross kernel optimizations

The Laplacian operator with GGDML (as part of Fortran/C)

```
FOREACH cell IN GRID  | lap(cell) = 4*h(cell) - (REDUCE(+,N=\{1..4\},h(cell\%neighbour(N))) | END FOREACH | Properties of the properties of
```

AIMES Experiments to Show Layout Dependency

Test kernel

- Part of an icosahedral modeling testbed
- Two target architectures: CPU and GPU (unified memory)
- Parallelization: OpenACC for GPU and OpenMP for CPU
- Two memory layouts (3D vs. 1D)
- 5, 7, and 9 point stencils

Configuration

- CPU: Ivy Bridge E5-2690 v2 3.0GHz (SP: 240 GFLOP/s)
- GPU: Nvidia K80 (SP: 6 TFLOP/s)
- GPU: P100 (SP: 9-10 TFLOP/s)
- Compiler: PGI 17.5 C

Julian Kunkel AIMES 23 / 26

Performance

	CPU Performance		K80 GPU Performance		P100 GPU Performance	
	(GFlops/s)		(GFlops/s)		(GFlops/s)	
Stencil	Normal 3D	1D	Normal 3D	1D	Normal 3D	1D
	array	addressing	array	addressing	array	addressing
5	71	72	78	128	189	342
7	97	97	93	169	243	394
9	112	117	102	195	287	431

- Memory layout's impact on performance is high
- Caching on the GPU added ~25% performance

CPU Measurements Compiler Stuff

- Previous experiments for CPU
 - Div, Rad, Grad stencil kernels
 - Skylake CPU
- Explored opt. of mem. layout
 - 3D and 1D transformation
 - Hilbert filling curves & HEVI
 - With various compilers
 - Intel, GCC, CLang
- Best layout depends on compiler!



Summary

- Scientists should harness methods to improve readability
 - As close as possible to the domain's typical code formalization
 - Abstracting from technical details
 - Compute backend, memory layout, loops, cache mgmt
 - Supporting (semi) automatic optimization / autotuning
- Separation of concerns eases understanding/speeds up dev.
 - Scientist scientific programmer computer scientist
 - Abstraction from memory layout
- We are working on a generic tool to reduce code replication
 - Providing a customizable DSL suitable for any domain
 - Exploiting optimization strategies beyond compiler capabilities
- Community could define language(s) to express their problems
- Other tools relevant for atmospheric modeling:
 - BLAS-Like Library Instantiation Framework (BLIS)
 - Firedrake (PDE solver system)

AIMES

Advertisement

- Workshop Exascale I/O for Unstructured Grids (EIUG)
- When: Monday/Tuesday 25th/26th of Sept.
- Where: Hamburg, DKRZ
- Speakers: Storage experts, domain experts
- Funding is available!
- https://wr.informatik.uni-hamburg.de/events/2017/eiug