

# Managing Hardware Power Saving Modes for High Performance Computing

Second International Green Computing Conference 2011,  
Orlando

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26-07-2011

# Motivation

## High Performance Computing

- Increasing performance and efficiency of calculation units
  - But: Increasing need for calculation power increases size of installations
- High operational costs for large-scale high performance installations
- High carbon footprint of installations should be reduced for environmental and political reasons

- 1 Introduction
- 2 Hardware Power Saving Modes in HPC
- 3 Power Mode Control System
- 4 Evaluation
- 5 Conclusion and Future Work

# Introduction (1)

## High Performance Computing (HPC)

- Important tool in natural sciences to analyze scientific questions in silico
- Modeling and simulation instead of performing time consuming and error prone experiments
- Models from weather systems to protein folding to nanotechnology
- Leads to new observations and understanding of phenomena

## Introduction (2)

### Top500 list – <http://www.top500.org>

- Since 1993 the Top500 list gathers information about achieved performance of supercomputers
- Exponential growth in computing performance can be observed
- Current (June 2011) rank #1: K computer by Fujitsu
  - Peak performance: 8773.63 TFlop/s
  - Power consumption: 9898.56 KW

### Green500 list – <http://www.green500.org>

- Ranking based on energy-efficiency
- Energy-efficiency is defined as Flop/s per Watt
- K computer rank (June 2011): #6

# Exascale computing

## Roadmap

- "Practical power limit" of 20 MW (U.S. Department of Energy)
- Energy-efficiency must be increased from different viewpoints
  - The data-center itself including cooling facilities etc.
  - The hardware running the scientific applications
  - The scientific applications themselves

# Hardware power saving modes

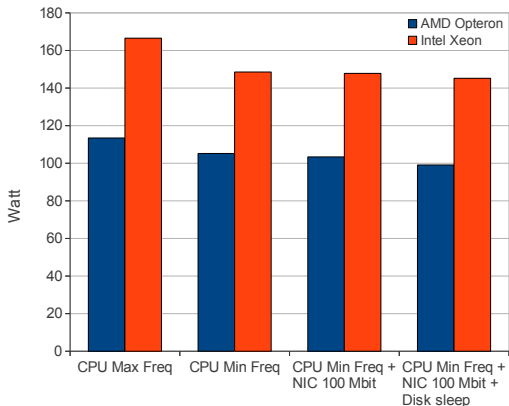
## Adaption of mechanism from mobile devices

- Idle / power saving modes of hardware
- Dynamic Voltage and Frequency Scaling of processors (DVFS)
- Adapt frequency and disable ports of network devices
- Spin down and flush caches of hard disks

## HPC related problems

- Synchronization problems
- OS Jitter increase
- Possible performance loss

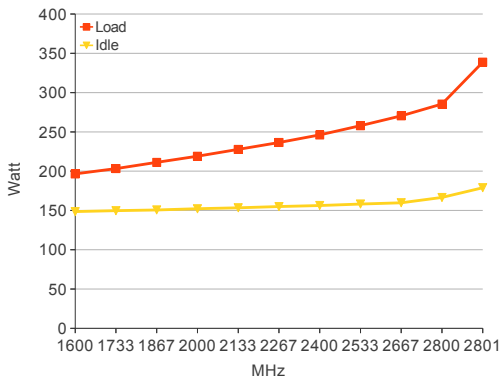
# Idle power saving potential



- Opteron: up to 11 % power savings
- Xeon: up to 18 % power savings



# CPU power saving potential for Xeon node



- 30 % power savings
- Interesting in phases of busy-waiting or memory-boundness

# When to switch which component...

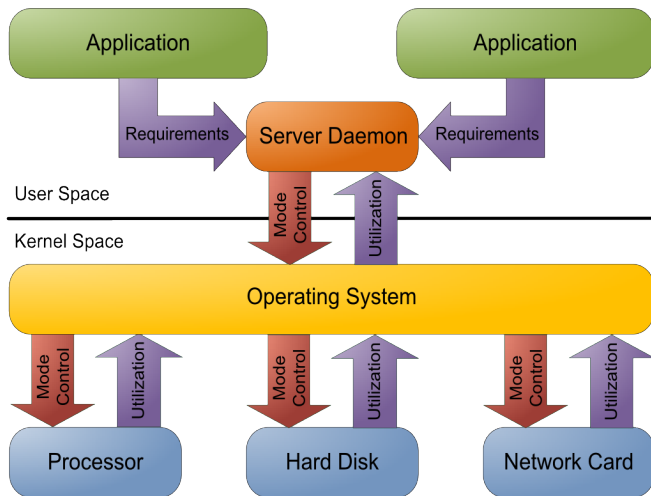
## Performance/usage prediction

- Utilization based approach
- Instructions Per Second (IPS)
- Other performance counters (e.g. memory bandwidth)

## Knowledge about future hardware use

- Application developer
- Compiler
- Libraries

# Daemon architecture



# Daemon design

## Server daemon

- Make decision about hardware power states
- Processor
  - Reduce frequency (P-States) using **cpufreq**
- Network card
  - Reduce speed / switch duplex mode using **ethtool**
- Harddisk
  - Reduce OS access and enforce standby modes using **hdparm**

## Client library

- Linked to (MPI) application
- Forwards desired device power state via sockets to server

# Test MPI applications

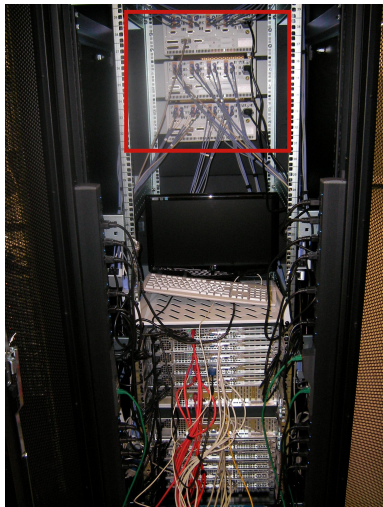
## partdiff-par

- PDE solver
- Computation intensive phases, communication intensive phases and IO phases

## PEPC

- Pretty Efficient Parallel Coulomb-solver
- Computation intensive phases and communication intensive phases

# Hardware



## Details

- 3 × LMG 450 power meter
  - 4 channels each
  - up to 20 samples per second
- 5 × AMD Opteron 6168
  - Dual socket
  - 24 cores per node
- 5 × Intel Xeon X5560
  - Dual socket
  - 8 cores per node
  - SMT disabled

# Experimental setup

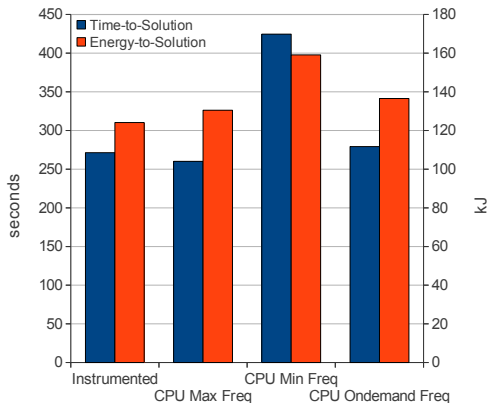
## Application test setup

- **Instrumented:** State switching dependent on phase
- **CPU Max Freq:** Processor frequency set to maximum
- **CPU Min Freq:** Processor frequency set to minimum
- **CPU Ondemand:** Processor governor set to ondemand

## Results

- **Time-to-Solution (TTS):** Total time for test setup
- **Energy-to-Solution (ETS):** Total energy for test setup

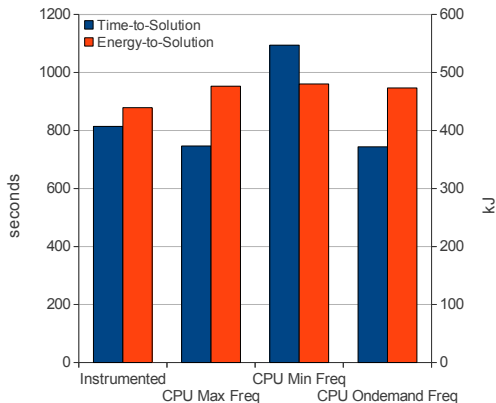
## TTS and ETS for **partdiff-par** on Xeon nodes



- 5% savings in Energy-to-Solution
- Time-to-Solution increase of about 4%

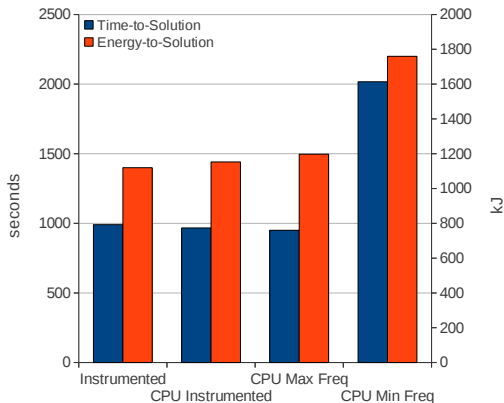


## TTS and ETS for **partdiff-par** on Opteron nodes



- 8% energy savings
- Runtime increase of 9%

# TTS and ETS for **PEPC** on Opteron nodes



- 7 % energy savings, 4 % runtime increase compared to
- 4 % energy savings, 2 % runtime increase

# Conclusions

- Power consumption of idle nodes can be reduced by 11 % and 18 % respectively
- Power consumption can be decreased by more than 30 % in phases with unnecessary high utilization (e.g. busy-waiting)
- Control device power states from userspace by introducing a hardware management daemon
- Reduce the Energy-to-Solution by up to 8 % with an Time-to-Solution increase of about 9 % for presented applications

## Future work

- Identify energy saving possibilities (Scalasca enhancement)
- Benchmark to measure power consumption in various states
- Enhanced measurements with larger count of applications

# CPU power saving potential (C-States enabled)

